

Troubleshooting IP Multicast

RST-360

- What and Why?
- PIM-SM Review
- PIM-SM Protocol Mechanics
- Rendezvous Points
- Tools & Examples

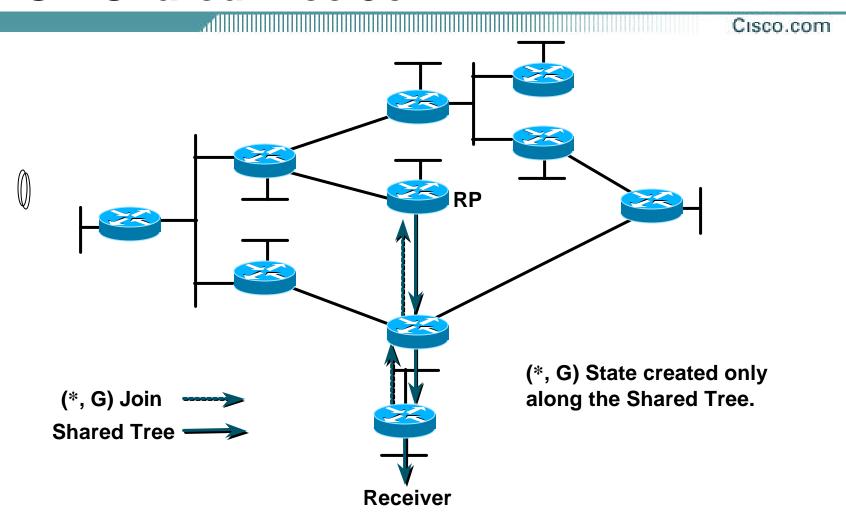
What & Why?

- PIM SM only
 - Majority of deployments are PIM-SM
 - No DM
 - No Bi-dir
 - No SSM
- Assumes a stable underlying Unicast network!
- Understand the details
 - If you don't know how it should work how do you know where the problem is?
 - Comprehensive analysis of PIM-SM operation
- Know the tools available
 - IOS commands etc

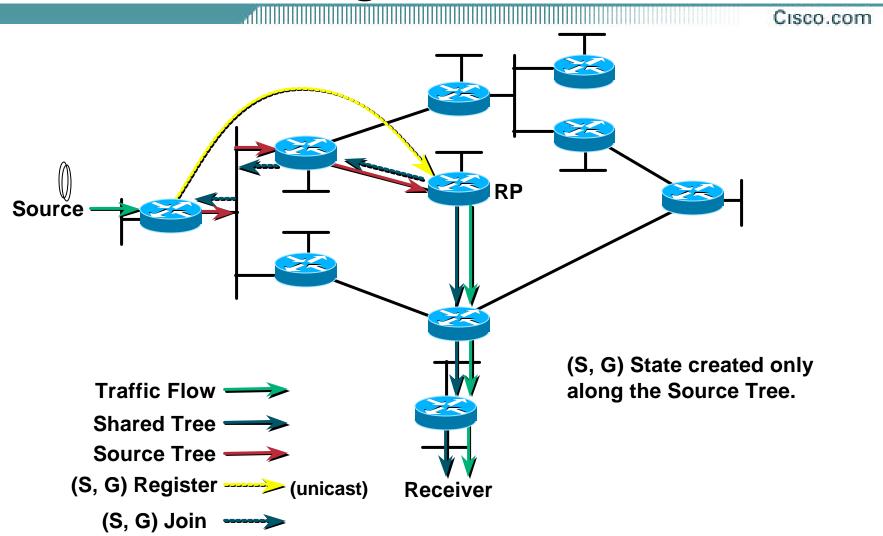
- Apply the tools
 - -See some of the passive tools in action
- Issues know to cause problems
 - What about issues out side of the PIM protocol?
- Review and test!
- Where to find out more
- Next 4hrs should be fun;)

- What and Why?
- PIM-SM Review
- PIM-SM Protocol Mechanics
- Rendezvous Points
- Tools & Examples

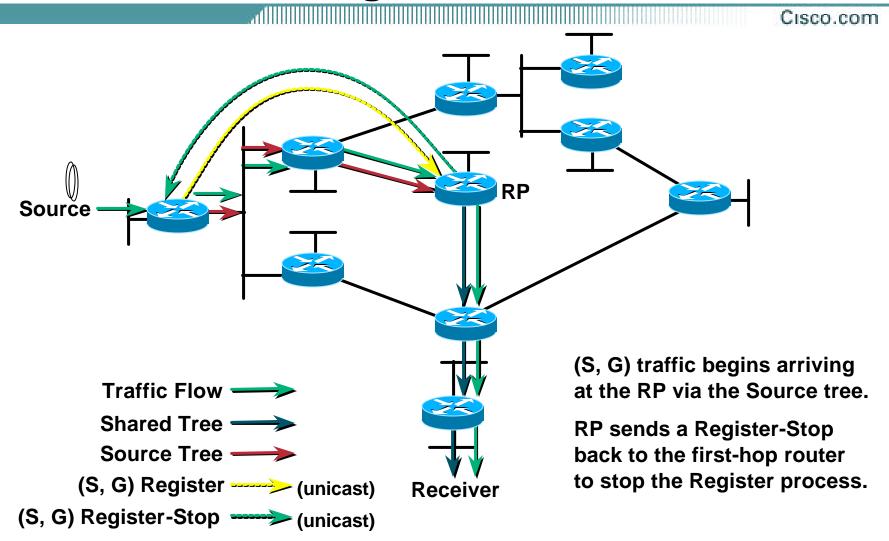
PIM-SM Shared Tree Join



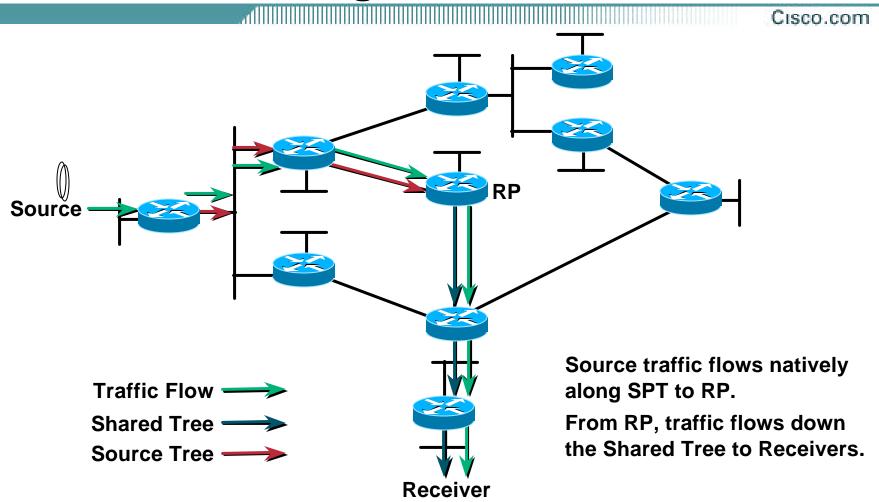
PIM-SM Sender Registration

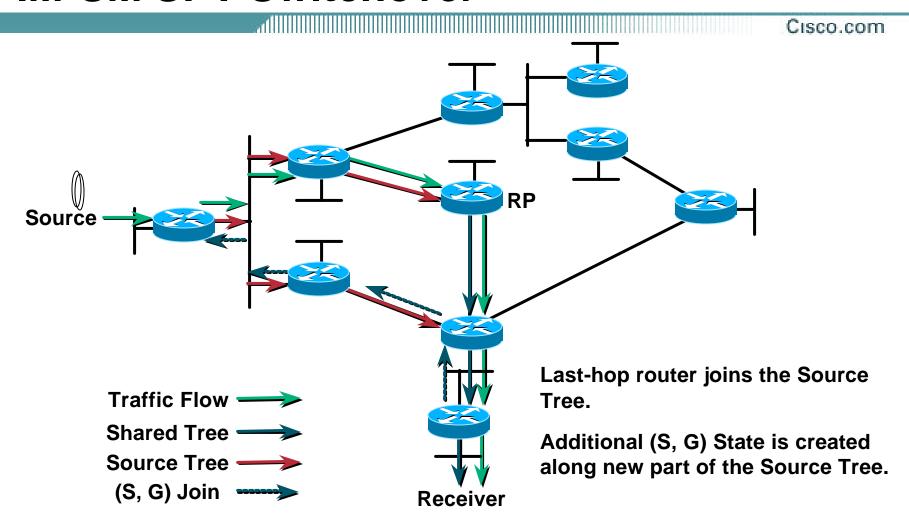


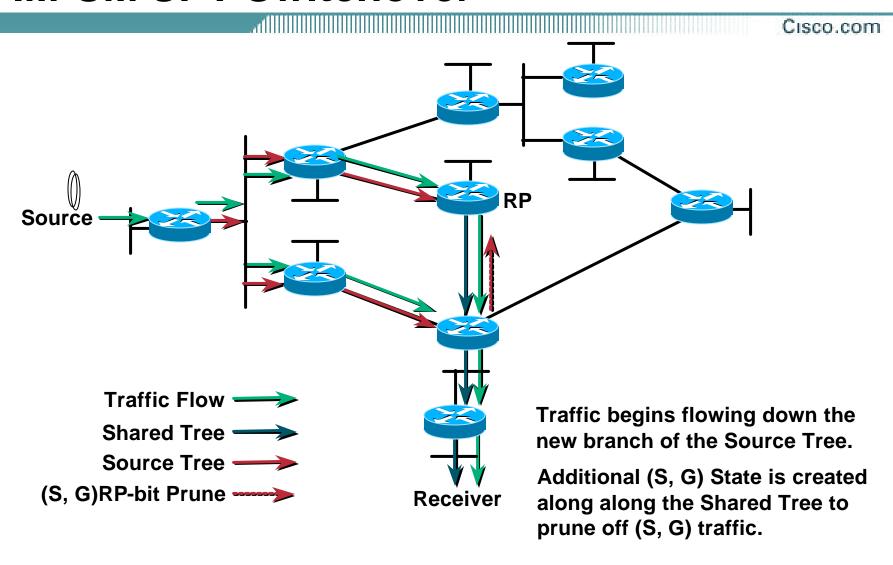
PIM-SM Sender Registration

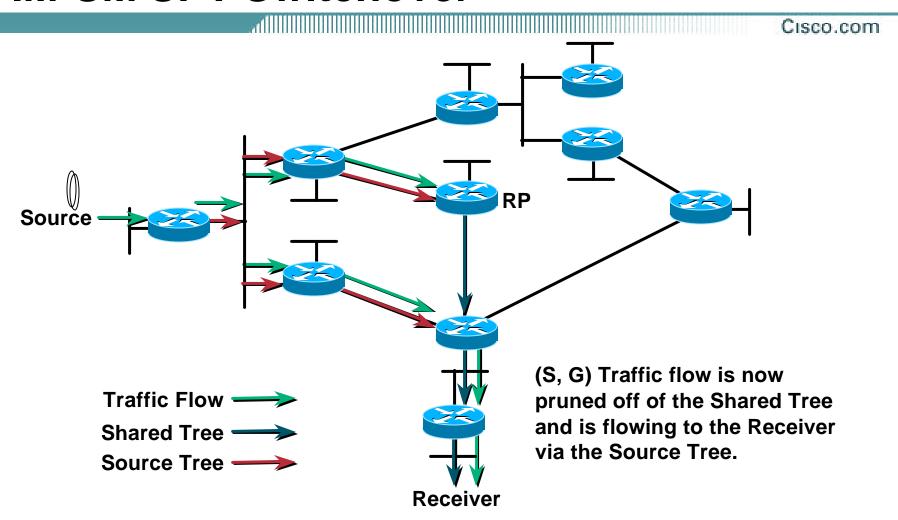


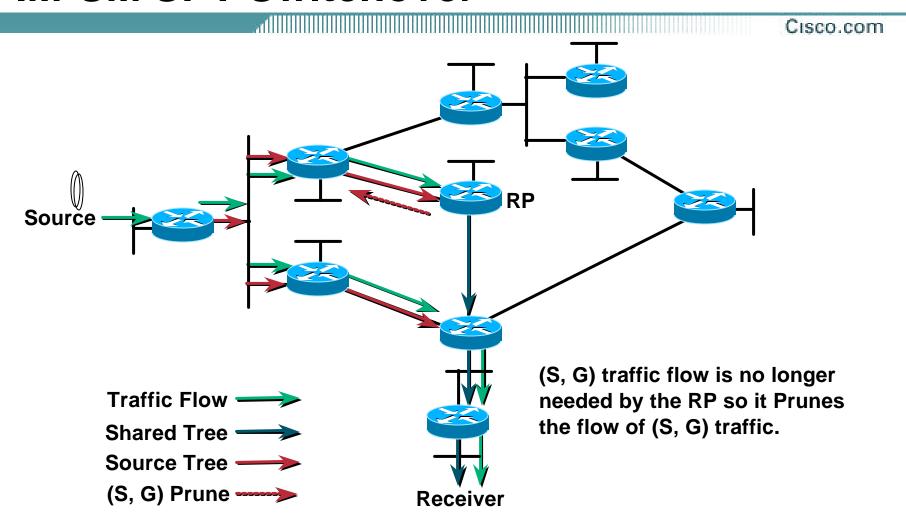
PIM-SM Sender Registration

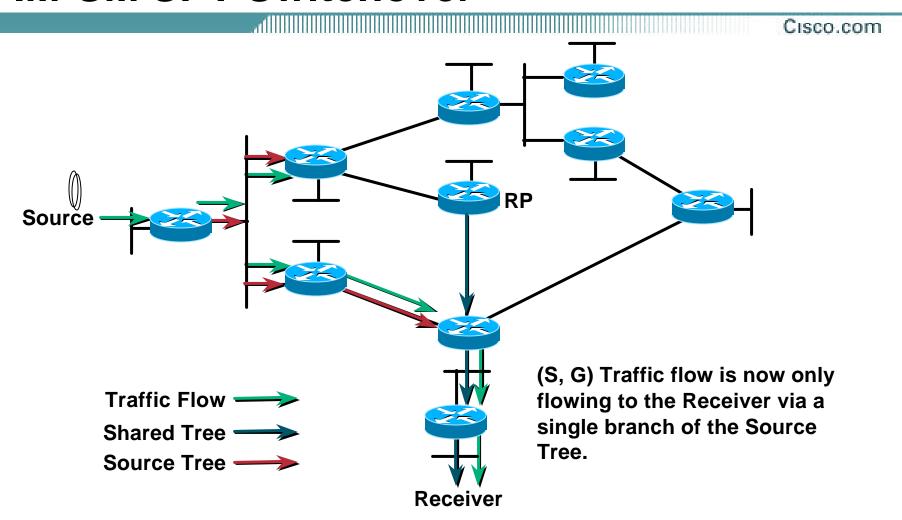












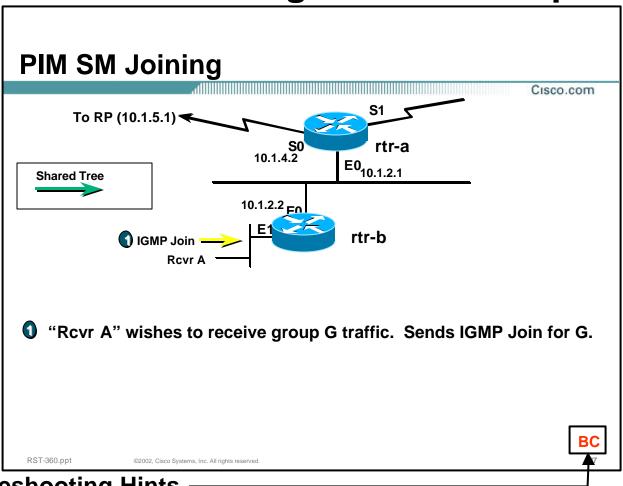
- What and Why?
- PIM-SM Review
- PIM-SM Protocol Mechanics
- Rendezvous Points
- Tools & Examples

- Troubleshooting hints appear in many of the slides in this section.
 - Hints appear in red in the lower right corner of certain slides.
 - Each hint is assigned a letter which can be cross-referenced to the "Troubleshooting Cheat Sheet".
 - The "Troubleshooting Cheat Sheet" will be covered again later in more detail.
 - It is offered here as a reference.

PIM-SM Protocol Mechanics

Cisco.com

Troubleshooting Hints – Example



Troubleshooting Hints

- A. Make sure you have a source before trying to debug a problem
- B. Make sure you have a receiver before trying to debug a problem
- Work backward from the receiver toward the source
 - Check the last-hop has (S,G) state -- if not...
 - Check the last-hop has (*,G) state

Troubleshooting Cheat Sheet

Cisco.com

C. Check IGMP membership on PIM DR on Last Hop LAN

- If there is no RP, you are trying to forward dense-mode traffic. Is this what you want?
- D. Check RP address in (*,G) entry on the DR
 - "show ip rpf <RP>" will point you to the next hop in the (*,G) tree
- E. Check RPF interface to RP in (*,G) entry
 - Did the receiver correctly indicate it wants to receive traffic

Troubleshooting Cheat Sheet

- If the (*,G) information is correct then check the (S,G) information
 - Is the IIF correct
 - —Is the OIF correct
- Move up the shortest-path toward the source
 - -"show ip rpf <source>" will point you to the next hop
 - —Is this the same as the information in the mroute entry
 - Is this what you would expect when looking at the unicast routing table

- Is the (S,G) state correct in the RP?
- F. What is the RPF router?
- G. Is the source sending with an incorrect TTL
 - TTL = 1 is a common problem. Most applications default to this. (S,G) state does not get created anywhere in this case

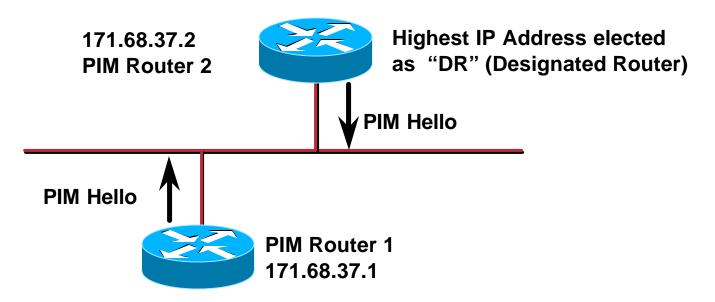
Troubleshooting Cheat Sheet

- What forwarding model are you using?
- H. Timers

PIM Protocol Mechanics

- PIM Neighbor Discovery
- PIM State
- PIM SM Joining
- PIM SM Registering
- PIM SM SPT-Switchover
- PIM SM Pruning

PIM Neighbor Discovery



- PIMv2 Hellos are periodically multicast to the "All-PIM-Routers" (224.0.0.13) group address. (Default = 30 seconds)
 - Note: PIMv1 multicasts PIM Query messages to the "All-Routers" (224.0.0.2) group address.
- If the "DR" times-out, a new "DR" is elected.
- The "DR" is responsible for sending all Joins and Register messages for any receivers or senders on the network.

PIM Neighbor Discovery

wan-gw8> show ip pim neighbor				
PIM Neighbor Table				
Neighbor Address	Interface	Uptime	Expires	Mode
171.68.0.70	FastEthernet0	2w1d	00:01:24	Sparse
171.68.0.91	FastEthernet0	2w6d	00:01:01	Sparse (DR)
171.68.0.82	FastEthernet0	7w0d	00:01:14	Sparse
171.68.0.86	FastEthernet0	7w0d	00:01:13	Sparse
171.68.0.80	FastEthernet0	7w0d	00:01:02	Sparse
171.68.28.70	Serial2.31	22:47:11	00:01:16	Sparse
171.68.28.50	Serial2.33	22:47:22	00:01:08	Sparse
171.68.27.74	Serial2.36	22:47:07	00:01:21	Sparse
171.68.28.170	Serial0.70	1d04h	00:01:06	Sparse
171.68.27.2	Serial1.51	1w4d	00:01:25	Sparse
171.68.28.110	Serial3.56	1d04h	00:01:20	Sparse
171.68.28.58	Serial3.102	12:53:25	00:01:03	Sparse

- PIM Neighbor Discovery
- PIM State
- PIM SM Joining
- PIM SM Registering
- PIM SM SPT-Switchover
- PIM SM Pruning

PIM State

- Describes the "state" of the multicast distribution trees as understood by the router at this point in the network.
- Represented by entries in the multicast routing (mroute) table
 - Used to make multicast traffic forwarding decisions
 - Composed of (*, G) and (S, G) entries
 - Each entry contains RPF information
 - Incoming (i.e. RPF) interface
 - RPF Neighbor (upstream)
 - Each entry contains an Outgoing Interface List (OIL)
 - OIL may be NULL

PIM-SM State Example

```
sj-mbone> show ip mroute
IP Multicast Routing Table
Flags: D - Dense, S - Sparse, C - Connected, L - Local, P - Pruned
      R - RP-bit set, F - Register flag, T - SPT-bit set, J - Join SPT
      M - MSDP created entry, X - Proxy Join Timer Running
      A - Advertised via MSDP
Timers: Uptime/Expires
Interface state: Interface, Next-Hop or VCD, State/Mode
(*, 224.1.1.1), 00:13:28/00:02:59, RP 10.1.5.1, flags: SCJ
  Incoming interface: Ethernet0, RPF nbr 10.1.2.1,
 Outgoing interface list:
   Ethernet1, Forward/Sparse, 00:13:28/00:02:32
    Serial0, Forward/Sparse, 00:4:52/00:02:08
(171.68.37.121/32, 224.1.1.1), 00:01:43/00:02:59, flags: CJT
  Incoming interface: Serial0, RPF nbr 192.10.2.1
 Outgoing interface list:
   Ethernet1, Forward/Sparse, 00:01:43/00:02:11
    Ethernet0, forward/Sparse, 00:01:43/00:02:11
```

PIM-SM (*,G) State Rules

- (*,G) creation
 - Receipt of a (*,G) Join or IGMP Report
 - -Automatically if (S,G) must be created
- (*,G) reflects default group forwarding
 - -IIF = RPF interface toward RP
 - OIL = interfaces
 - that received a (*,G) Join or
 - with directly connected members or
 - manually configured
- (*,G) deletion
 - When OIL = NULL and
 - no child (S,G) state exists

- (S,G) creation
 - -By receipt of (S,G) Join or Prune or
 - By "Register" process
 - Parent (*,G) created (if doesn't exist)
- (S,G) reflects forwarding of "S" to "G"
 - IIF = RPF Interface normally toward source
 RPF toward RP if "RP-bit" set
 - -OIL = Initially, copy of (*,G) OIL minus IIF
- (S,G) deletion
 - -By normal (S,G) entry timeout

- Interfaces in OIL added
 - By receipt of Join message
 - Interfaces added to (*,G) are added to all (S,G)'s
- Interfaces in OIL removed
 - By receipt of Prune message
 - Interfaces removed from (*,G) are removed from all (S,G)'s
 - Interface Expire timer counts down to zero
 - Timer reset (to 3 min.) by receipt of periodic Join or
 - By IGMP membership report

Triggering Join/Prune Messages

- -(*,G) Joins are triggered when:
 - The (*,G) OIL transitions from Null to non-Null
- -(*,G) Prunes are triggered when:
 - The (*,G) OIL transitions from non-Null to Null
- -(S,G) Joins are triggered when:
 - The (S,G) OIL transitions from Null to non-Null
- -(S,G) Prunes are triggered when:
 - The (S,G) OIL transitions from non-Null to Null
- -(S,G)RP-bit Prunes are triggered when:
 - The (S,G) RPF info != the (*,G) RPF info

PIM-SM State Flags

- S = Sparse Mode
- C = Directly Connected Host
- L = Local (Router is member)
- P = Pruned (All intfcs in OIL = Prune)
- T = Forwarding via SPT
 - Indicates at least one packet was forwarded

PIM-SM State Flags (cont.)

Cisco.com

J = Join SPT

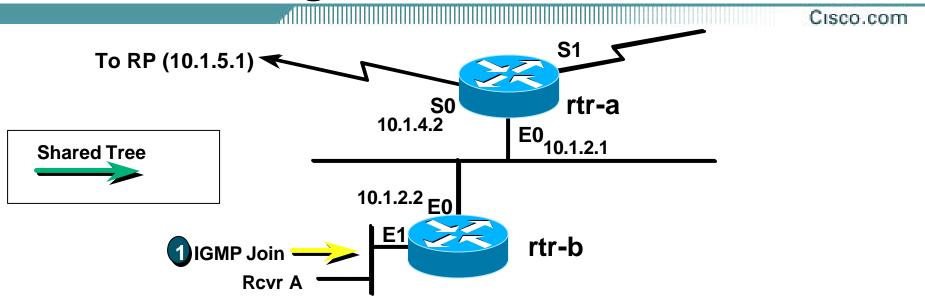
- In (*, G) entry
 - Indicates SPT-Threshold is being exceeded
 - Next (S,G) received will trigger join of SPT
- In (S, G) entry
 - Indicates SPT joined due to SPT-Threshold
 - If rate < SPT-Threshold, switch back to Shared Tree

F = Register/First-Hop

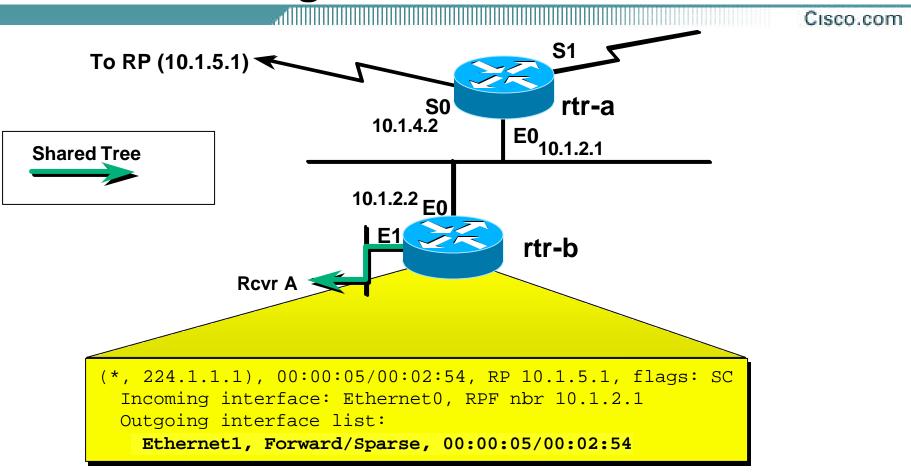
- In (S,G) entry
 - "S" is a directly connected source
 - Triggers the Register Process
- In (*, G) entry
 - Set when "F" set in at least one child (S,G)

- R = RP bit
 - -(S, G) entries only
 - Set by (S,G)RP-bit Prune
 - -Indicates info is applicable to Shared Tree
 - -Used to prune (S,G) traffic from Shared Tree
 - Initiated by Last-hop router after switch to SPT
 - Modifies (S,G) forwarding behavior
 - IIF = RPF toward RP (I.e. up the Shared Tree)
 - OIL = Pruned accordingly

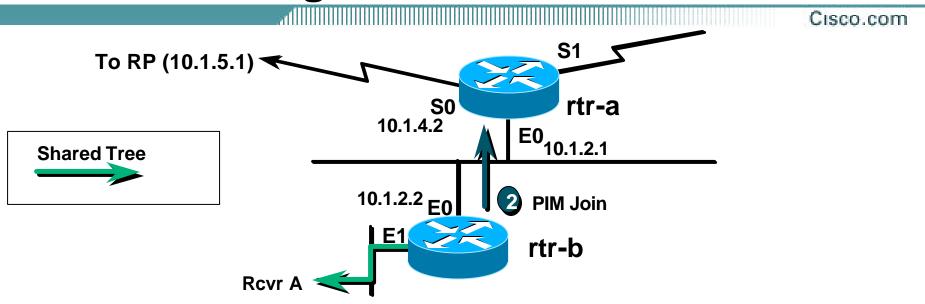
- PIM Neighbor Discovery
- PIM State
- PIM SM Joining
- PIM SM Registering
- PIM SM SPT-Switchover
- PIM SM Pruning



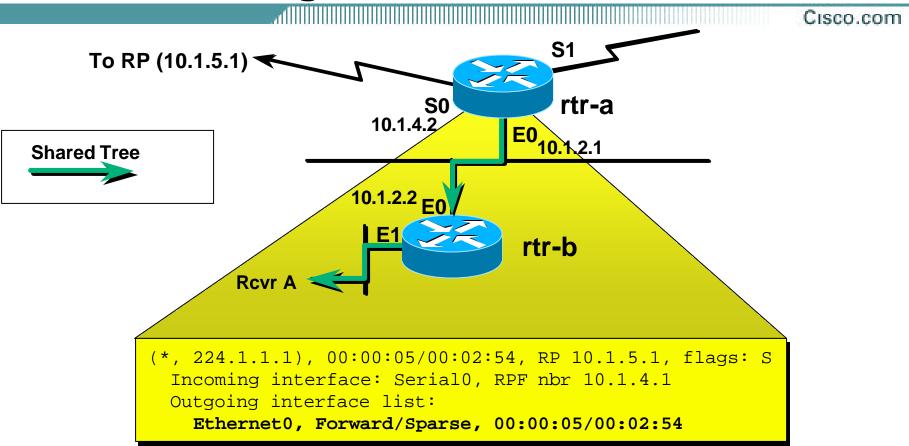
1 "Rcvr A" wishes to receive group G traffic. Sends IGMP Join for G.



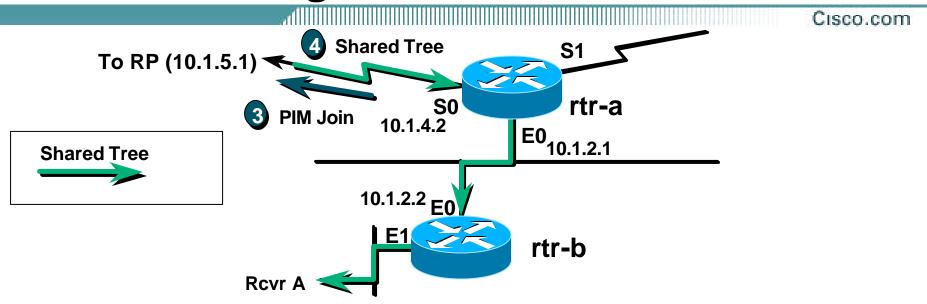
"rtr-b" creates (*, 224.1.1.1) state



- 1 "Rcvr A" wishes to receive group G traffic. Sends IGMP Join for G.
- "rtr-b" sends (*,G) Join towards RP.



"rtr-a" creates (*, 224.1.1.1) state.



- 1 "Rcvr A" wishes to receive group G traffic. Sends IGMP Join for G.
- 2 "rtr-b" sends (*,G) Join towards RP.
- "rtr-a" sends (*,G) Join towards RP.
- 4 Shared tree is built all the way back to the RP.

Cisco.com

- PIM Neighbor Discovery
- PIM State

©2002, Cisco Systems, Inc. All rights reserved

- PIM SM Joining
- PIM SM Registering
- PIM SM SPT-Switchover
- PIM SM Pruning

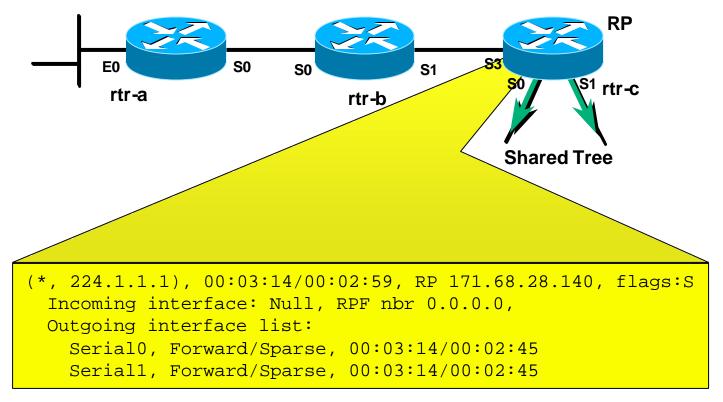
PIM SM Register Examples

Cisco.com

- Receivers Join Group First
- Source Registers First
- Receivers along the SPT

Receiver Joins Group First

Cisco.com

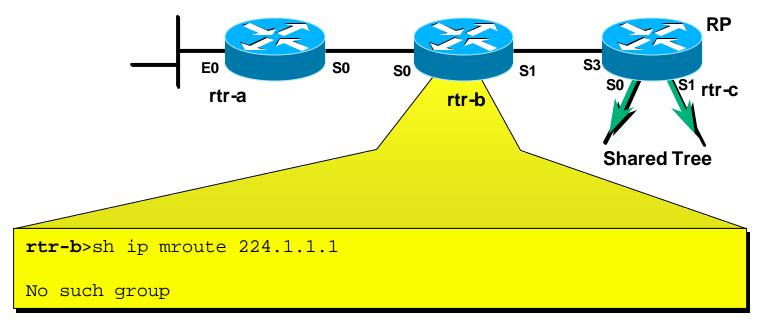


State in "RP" before any source registers

(with receivers on Shared Tree)

PIM SM Registering Receiver Joins Group First

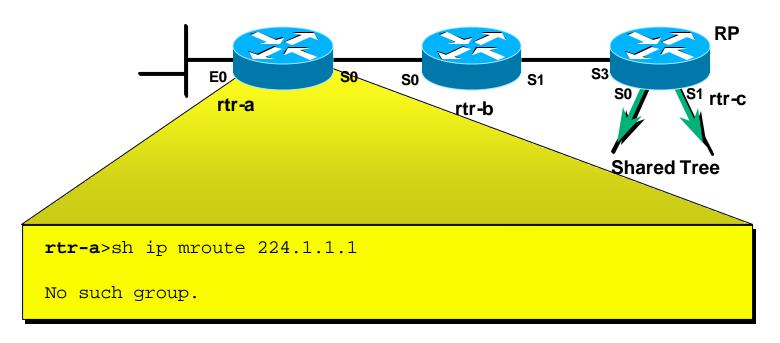
Cisco.com



State in "rtr-b" before any source registers (with receivers on Shared Tree)

PIM SM Registering Receiver Joins Group First

Cisco.com



State in "rtr-a" before any source registers (with receivers on Shared Tree)

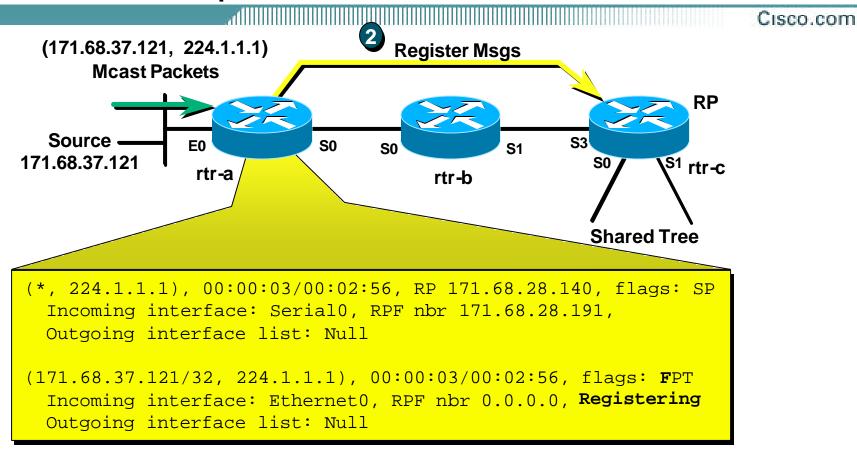
Receiver Joins Group First

Cisco.com

Shared Tree



Receiver Joins Group First



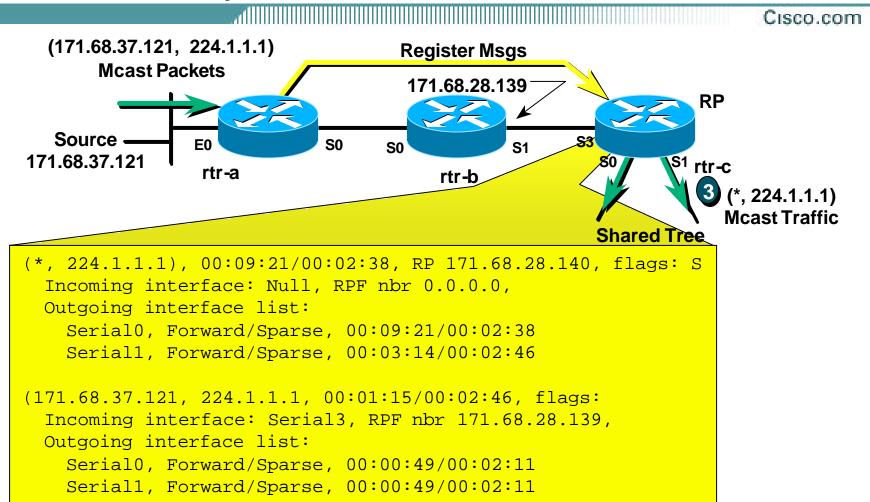
"rtr-a" creates (S, G) state for source

(After automatically creating a (*, G) entry)

- 1 "Source" begins sending group G traffic.
- "rtr-a" encapsulates packets in Registers; unicasts to RP.

Α

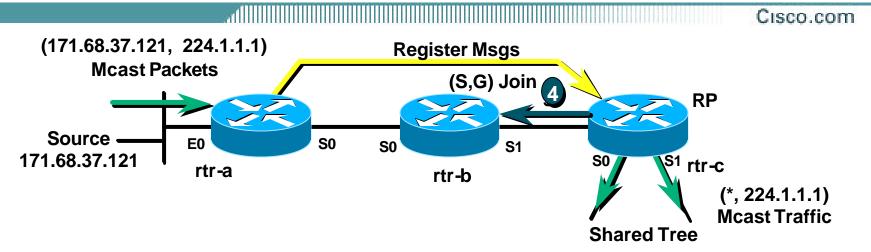
Receiver Joins Group First



"RP" processes Register; creates (S, G) state

"rtr-c" (RP) de-encapsulates packets; forwards down Shared tree. A

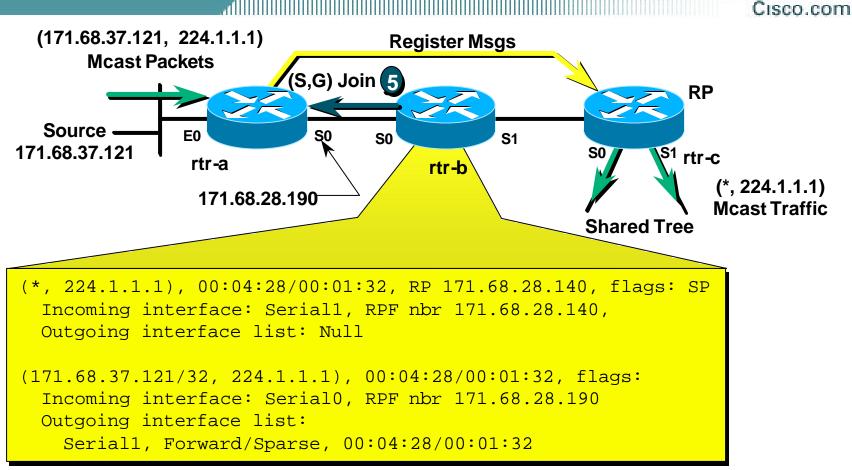
Receiver Joins Group First





RP sends (S,G) Join toward Source to build SPT.

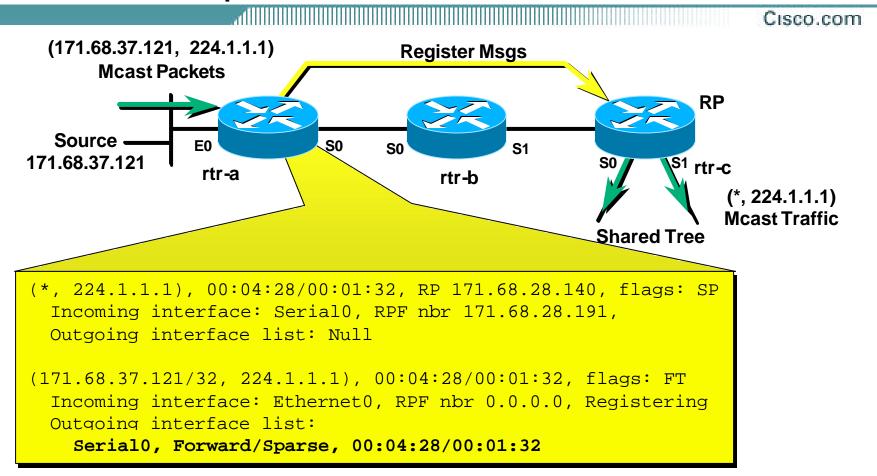
Receiver Joins Group First



"rtr-b" processes Join, creates (S, G) state (After automatically creating the (*, G) entry)

5 "rtr-b" sends (S,G) Join toward Source to continue building SPT.

Receiver Joins Group First



"rtr-a" processes the (S, G) Join; adds Serial 0 to OIL

Receiver Joins Group First

Cisco.com (171.68.37.121, 224.1.1.1) **Register Msgs Mcast Packets RP** Source -E0 **S0** S0 S1 171.68.37.121 rtr-c rtr-a rtr-b (*, 224.1.1.1) **Register-Stop Mcast Traffic Shared Tree**

- 6 RP begins receiving (S,G) traffic down SPT.
- **7** RP sends "Register-Stop" to "rtr-a".

Receiver Joins Group First

Cisco.com

```
(171.68.37.121, 224.1.1.1)
       Mcast Packets
                                8
  Source -
                              S0
                                    S<sub>0</sub>
                                                S1
171.68.37.121
                                                                  rtr-c
                 rtr-a
                                         rtr-b
                                                                      (*, 224.1.1.1)
                                                                      Mcast Traffic
                                                         Shared Tree
(*, 224.1.1.1), 00:04:28/00:01:32, RP 171.68.28.140, flags: SP
  Incoming interface: SerialO, RPF nbr 171.68.28.191,
  Outgoing interface list: Null
(171.68.37.121/32, 224.1.1.1), 00:04:28/00:01:32, flags: FT
  Incoming interface: Ethernet0, RPF nbr 0.0.0.0,
  Outgoing interface list:
     Serial0, Forward/Sparse, 00:04:28/00:01:32
```

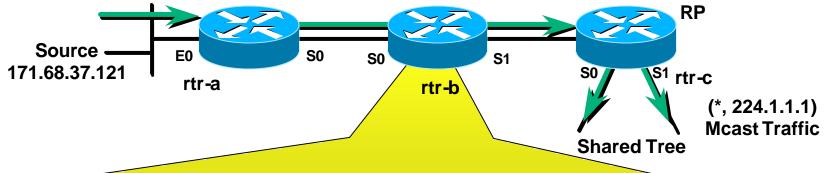
"rtr-a" stops sending Register messages (Final State in "rtr-a")

(S,G) Traffic now flowing down a single path (SPT) to RP.

Receiver Joins Group First

Cisco.com

(171.68.37.121, 224.1.1.1) Mcast Packets



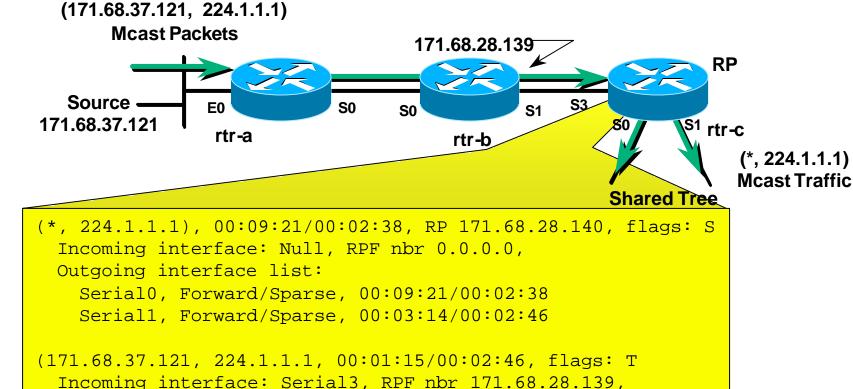
```
(*, 224.1.1.1), 00:04:28/00:01:32, RP 171.68.28.140, flags: SP
   Incoming interface: Serial1, RPF nbr 171.68.28.140,
   Outgoing interface list: Null

(171.68.37.121/32, 224.1.1.1), 00:04:28/00:01:32, flags: T
   Incoming interface: Serial0, RPF nbr 171.68.28.190
   Outgoing interface list:
        Serial1, Forward/Sparse, 00:04:28/00:01:32
```

Final state in "rtr-b"

Receiver Joins Group First

Cisco.com



Final state in the "RP" (with receivers on Shared Tree)

Serial0, Forward/Sparse, 00:00:49/00:02:11 Serial1, Forward/Sparse, 00:00:49/00:02:11

A

Outgoing interface list:

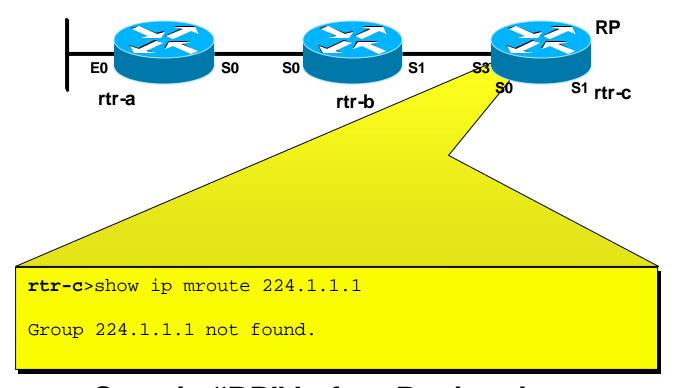
PIM SM Register Examples

Cisco.com

- Receivers Join Group First
- Source Registers First
- Receivers along the SPT

PIM SM Registering Source Registers First

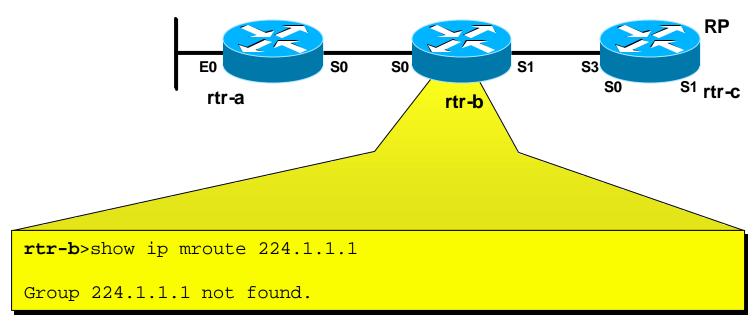
Cisco.com



State in "RP" before Registering (without receivers on Shared Tree)

Source Registers First

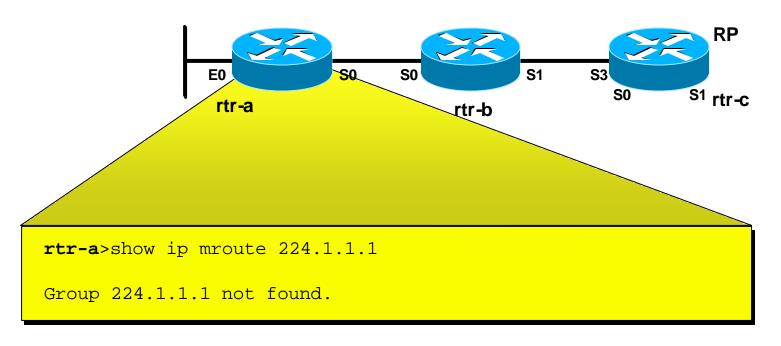
Cisco.com



State in "rtr-b" before any source registers (with receivers on Shared Tree)

Source Registers First

Cisco.com

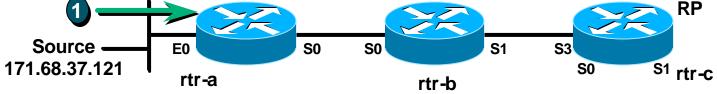


State in "rtr-a" before any source registers (with receivers on Shared Tree)

Source Registers First

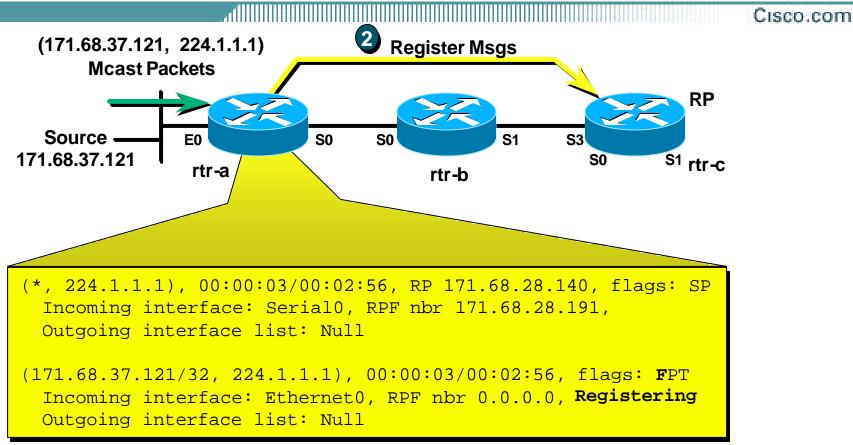
Cisco.com

(171.68.37.121, 224.1.1.1)
Mcast Packets



1 "Source" begins sending group G traffic.

Source Registers First



"rtr-a" creates (S, G) state for source

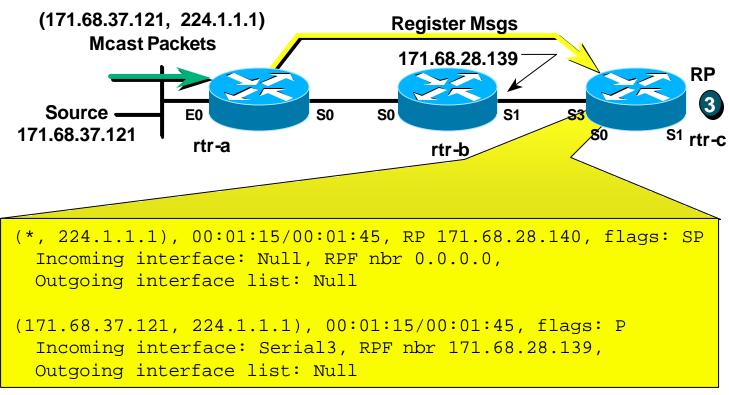
(After automatically creating a (*, G) entry)

- 1 "Source" begins sending group G traffic.
- "rtr-a" encapsulates packets in Registers; unicasts to RP.

A

Source Registers First





"RP" processes Register; creates (S, G) state (After automatically creating the (*, G) entry)

3 "rtr-c" (RP) has no receivers on Shared Tree; discards packet.

Source Registers First

Cisco.com (171.68.37.121, 224.1.1.1) **Register Msgs Mcast Packets RP** S3 Source -**E0 S0** S0 S1 171.68.37.121 S1 rtr-c rtr-a rtr-b Register-Stop 4

4 RP sends "Register-Stop" to "rtr-a".

Source Registers First

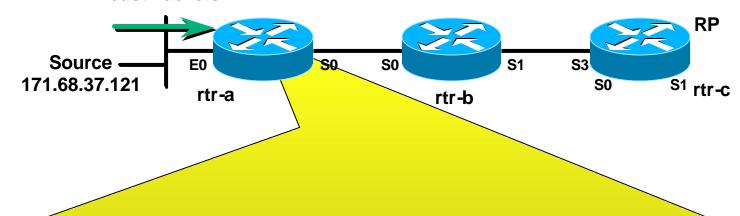
Cisco.com

5 "rtr-a" stops encapsulating traffic in Register Messages; drops packets from Source.

Source Registers First

Cisco.com

(171.68.37.121, 224.1.1.1) Mcast Packets



(*, 224.1.1.1), 00:01:28/00:01:32, RP 171.68.28.140, flags: SP Incoming interface: SerialO, RPF nbr 171.68.28.191, Outgoing interface list: Null

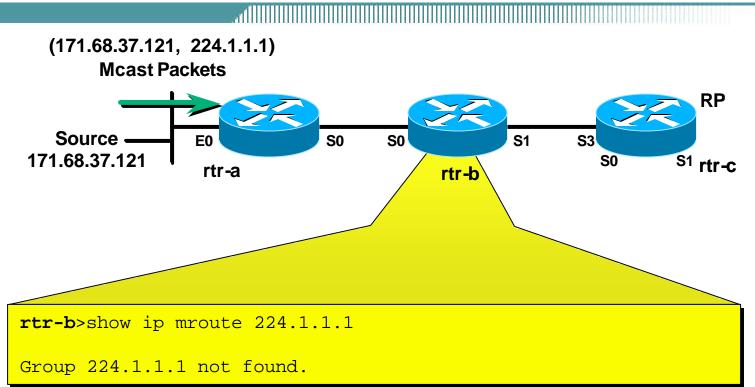
(171.68.37.121/32, 224.1.1.1), 00:01:28/00:01:32, flags: FPT Incoming interface: Ethernet0, RPF nbr 0.0.0.0
Outgoing interface list: Null

State in "rtr-a" after Registering

(without receivers on Shared Tree)

Source Registers First

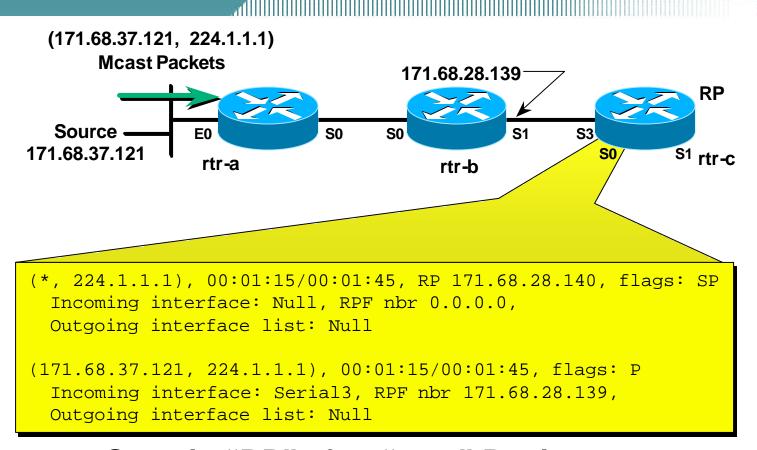
Cisco.com



State in "rtr-b" after "rtr-a" Registers (without receivers on Shared Tree)

Source Registers First

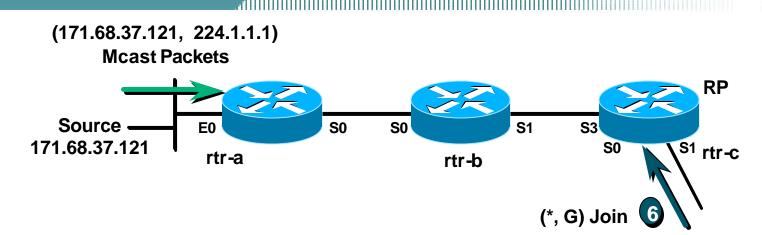
Cisco.com



State in "RP" after "rtr-a" Registers (without receivers on Shared Tree)

Source Registers First

Cisco.com



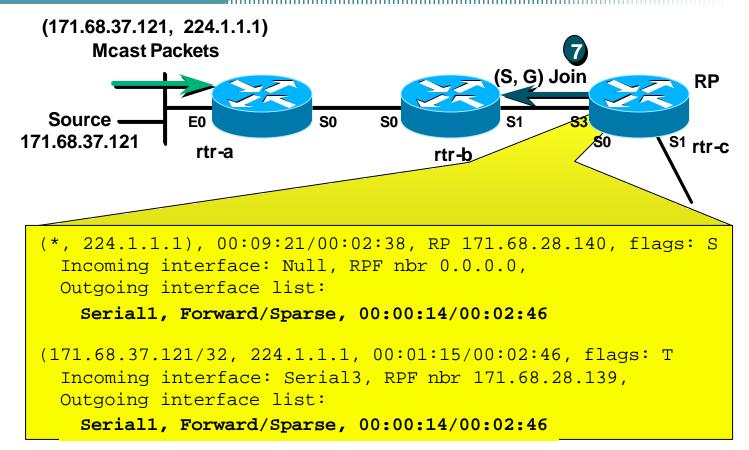
Receivers begin joining the Shared Tree

6 RP ("rtr-c") receives (*, G) Join from a receiver on Shared Tree.

A

Source Registers First





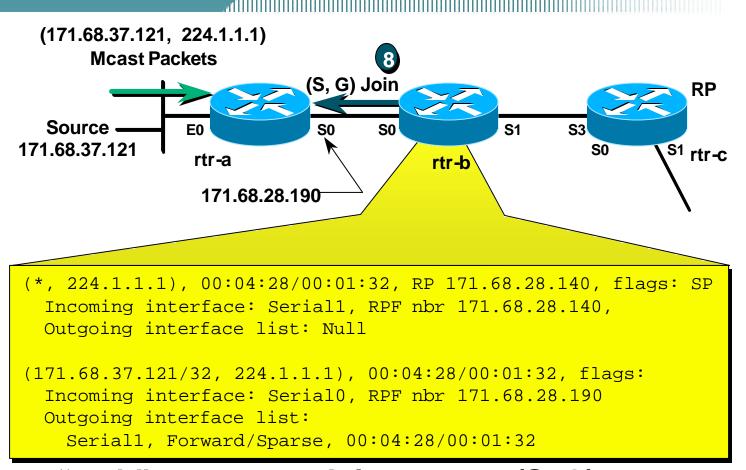
"RP" processes (*,G) Join (Adds Serial1 to Outgoing Interface Lists)

RP sends (S,G) Joins for all known Sources in Group.

A

Source Registers First

Cisco.com



"rtr-b" processes Join, creates (S, G) state (After automatically creating the (*, G) entry)

"rtr-b" sends (S,G) Join toward Source to continue building SPT.

Source Registers First

Cisco.com

```
(171.68.37.121, 224.1.1.1)
       Mcast Packets
                                9
                                                                      RP
  Source -
                 E0
                               S<sub>0</sub>
                                     S<sub>0</sub>
                                                  S1
171.68.37.121
                                                                   S1 rtr-c
                                                           S<sub>0</sub>
                  rtr-a
                                           rtr-b
(*, 224.1.1.1), 00:04:28/00:01:32, RP 171.68.28.140, flags: SP
  Incoming interface: SerialO, RPF nbr 171.68.28.191,
  Outgoing interface list: Null
(171.68.37.121/32, 224.1.1.1), 00:04:28/00:01:32, flags: FT
  Incoming interface: Ethernet0, RPF nbr 0.0.0.0,
  Outgoing interface list:
    Serial0, Forward/Sparse, 00:04:28/00:01:32
```

"rtr-a" processes the (S, G) Join; adds Serial0 to OIL

- RP begins receiving (S,G) traffic down SPT.
- RP forwards (S,G) traffic down Shared Tree to receivers.

A

Source Registers First

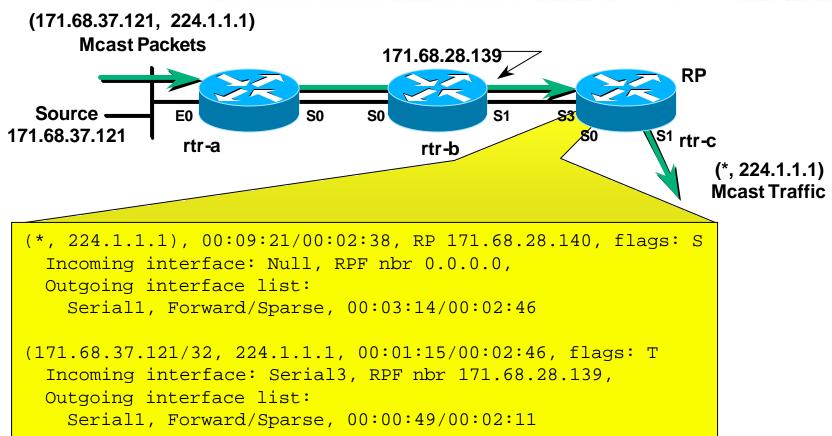


```
(171.68.37.121, 224.1.1.1)
       Mcast Packets
                                                                      RP
  Source —
                 E0
                               S<sub>0</sub>
                                     S<sub>0</sub>
                                                   S1
171.68.37.121
                                                                   S1 rtr-c
                                                            S<sub>0</sub>
                  rtr-a
                                           rtr-b
                                                                          (*, 224.1.1.1)
                   171.68.28.190
                                                                          Mcast Traffic
 (*, 224.1.1.1), 00:04:28/00:01:32, RP 171.68.28.140, flags: SP
   Incoming interface: Serial1, RPF nbr 171.68.28.140,
   Outgoing interface list: Null
 (171.68.37.121/32, 224.1.1.1), 00:04:28/00:01:32, flags: T
   Incoming interface: SerialO, RPF nbr 171.68.28.190
   Outgoing interface list:
     Serial1, Forward/Sparse, 00:04:28/00:01:32
```

Final state in "rtr-b" after Receivers Join

Source Registers First





Final state in "RP" after Receivers Join

PIM SM Register Examples

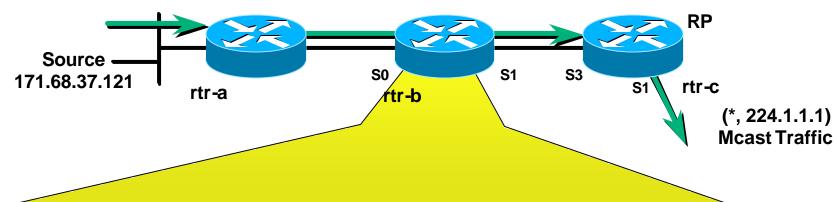
Cisco.com

- Receivers Join Group First
- Source Registers First
- Receivers along the SPT

Receivers along the SPT

Cisco.com

(171.68.37.121, 224.1.1.1) Mcast Packets



```
(*, 224.1.1.1), 00:04:28/00:01:32, RP 171.68.28.140, flags: SP Incoming interface: Seriall, RPF nbr 171.68.28.140, Outgoing interface list: Null
```

```
(171.68.37.121/32, 224.1.1.1), 00:04:28/00:01:32, flags: T Incoming interface: Serial0, RPF nbr 171.68.28.190 Outgoing interface list:

Serial1, Forward/Sparse, 00:04:28/00:01:32
```

Current state in "rtr-b"

Receivers along the SPT

Cisco.com

```
(171.68.37.121, 224.1.1.1)
       Mcast Packets
  Source -
                                   S<sub>0</sub>
                                               S1
171.68.37.121
                                                                 rtr-c
                 rtr-a
                                    rtr-b
                                                                     Mcast Traffic
 (*, 224.1.1.1), 00:09:21/00:02:38, RP 171.68.28.140, flags: S
   Incoming interface: Null, RPF nbr 0.0.0.0,
   Outgoing interface list:
     Serial1, Forward/Sparse, 00:03:14/00:02:46
 (171.68.37.121/32, 224.1.1.1, 00:01:15/00:02:46, flags: T
   Incoming interface: Serial3, RPF nbr 171.68.28.139,
   Outgoing interface list:
     Serial1, Forward/Sparse, 00:00:49/00:02:11
```

Current state in the RP

Receivers along the SPT

Cisco.com

(171.68.37.121, 224.1.1.1)

Mcast Packets

Source

171.68.37.121

rtr-a

Tigmp Join

Revr A

RP

(*, 224.1.1.1)

Mcast Traffic

1 "Rcvr A" wishes to receive group G traffic. Sends IGMP Join for G.

Receivers along the SPT

Cisco.com (171.68.37.121, 224.1.1.1) **Mcast Packets** Source -**S0** S1 **S3** 171.68.37.121 rtr-c rtr-a E0 **Mcast Traffic** Rcvr A (*, 224.1.1.1), 00:04:28/00:01:32, RP 171.68.28.140, flags: SC Incoming interface: Seriall, RPF nbr 171.68.28.140, Outgoing interface list: Added Ethernet0, Forward/Sparse, 00:00:30/00:02:30 **Interfaces** (171.68.37.121/32, 224.1.1.1), 00:04:28/00:01:32, flags: CT Incoming interface: Serial0, RPF nbr 171.68.28.190 Outgoing interface list: Serial1, Forward/Sparse, 00:04:28/00:01:32 Ethernet0, Forward/Sparse, 00:00:30/00:02:30

State in "rtr-b" after "Rcvr A" joins group

Receivers along the SPT

Cisco.com

(171.68.37.121, 224.1.1.1)

Mcast Packets

Source

171.68.37.121

rtr-a

RP

(*, 224.1.1.1)

Mcast Traffic

2 "rtr-b" triggers a (*,G) Join to join the Shared Tree

Receivers along the SPT

Cisco.com (171.68.37.121, 224.1.1.1) **Mcast Packets RP** Source -S₀ S1 **S3** 171.68.37.121 rtr-c **S1** E0 rtr-a rtr-b **Mcast Traffic** Rcvr A (*, 224.1.1.1), 00:09:21/00:02:38, RP 171.68.28.140, flags: S Incoming interface: Null, RPF nbr 0.0.0.0, Outgoing interface list: Serial1, Forward/Sparse, 00:03:14/00:02:46 Serial3, Forward/Sparse, 00:00:10/00:02:50 (171.68.37.121/32, 224.1.1.1, 00:01:15/00:02:46, flags: T

State in "RP" after "rtr-b" joins Shared Tree

Incoming interface: Serial3, RPF nbr 171.68.28.139,

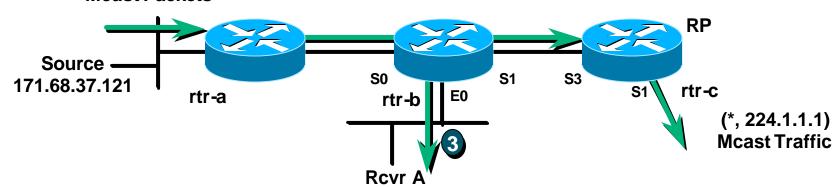
Serial1, Forward/Sparse, 00:00:49/00:02:11

Outgoing interface list:

Receivers along the SPT

Cisco.com

(171.68.37.121, 224.1.1.1) Mcast Packets



3 Group G traffic begins to flow to "Rcvr A".

(Note: 171.68.37.121 traffic doesn't flow to RP then back down to rtr-b)

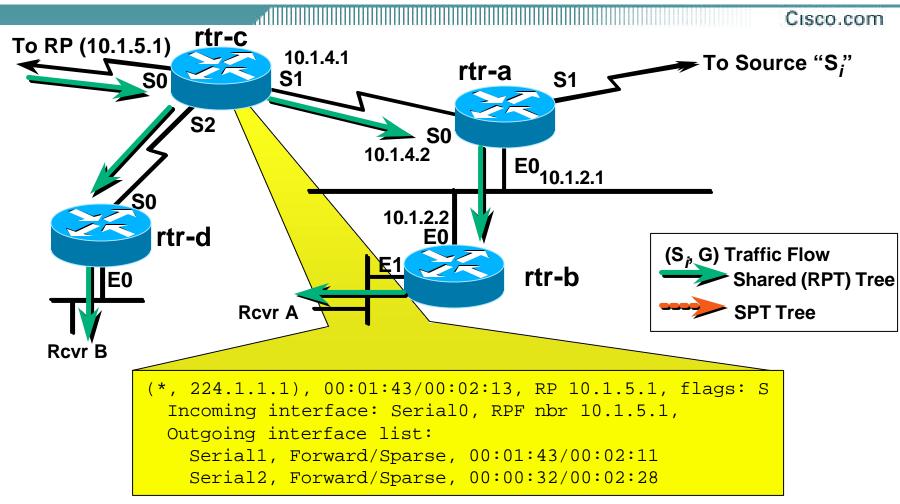


Cisco.com

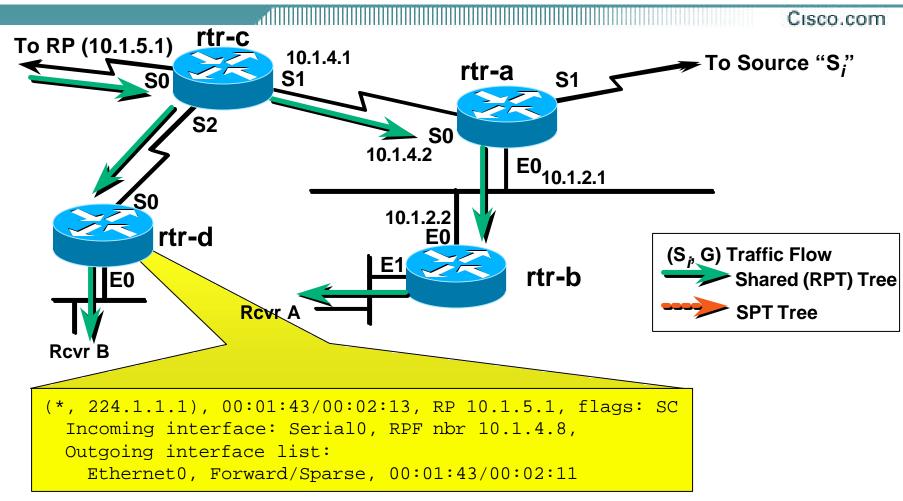
- PIM Neighbor Discovery
- PIM State
- PIM SM Joining
- PIM SM Registering
- PIM SM SPT-Switchover
- PIM SM Pruning

SPT Thresholds may be set for any Group

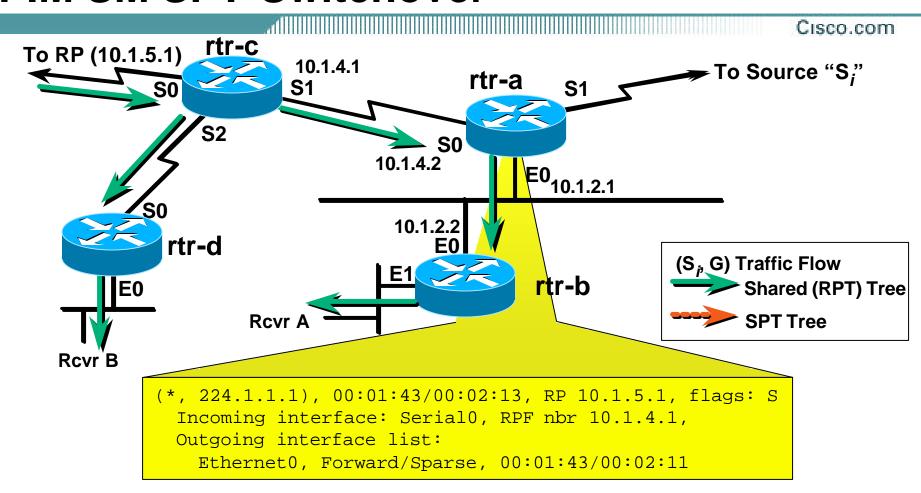
- Access Lists may be used to specify which Groups
- Default Threshold = 0kbps (I.e. immediately join SPT)
- Threshold = "infinity" means "never join SPT".
- Don't use values in between "0" and "infinity".
- Threshold triggers Join of Source Tree
 - Sends an (S,G) Join up SPT for next "S" in "G" packet received.



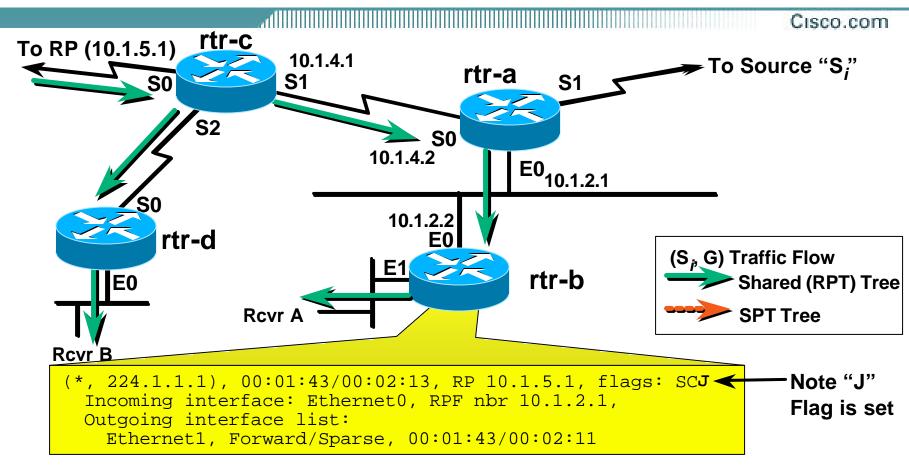
State in "rtr-c" before switch



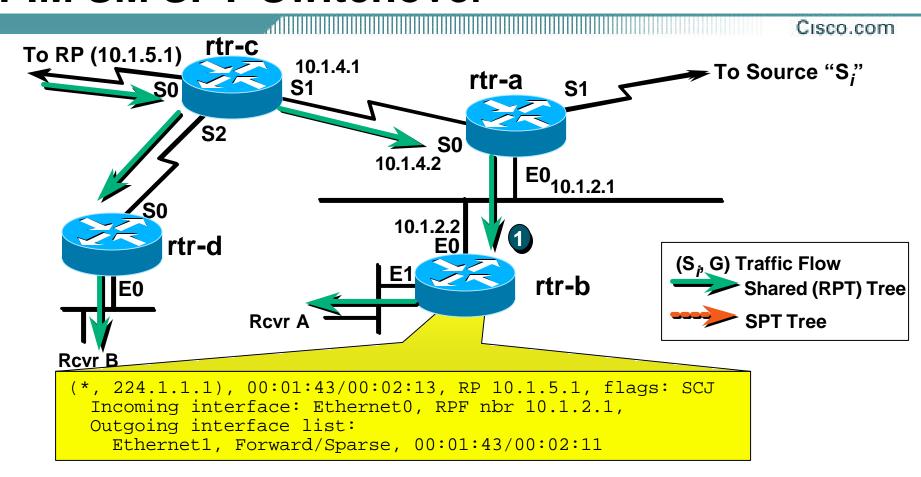
State in "rtr-d" before switch



State in "rtr-a" before switch

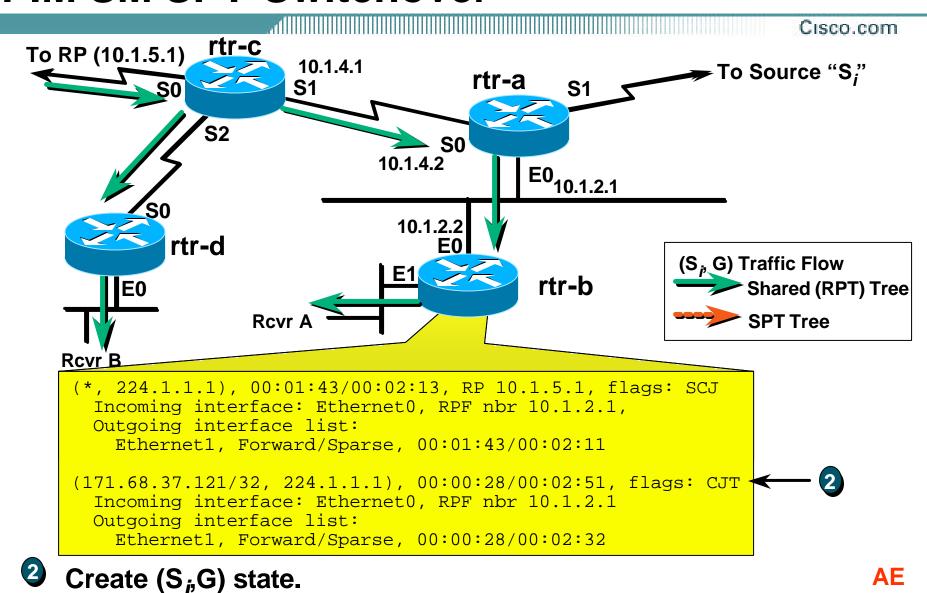


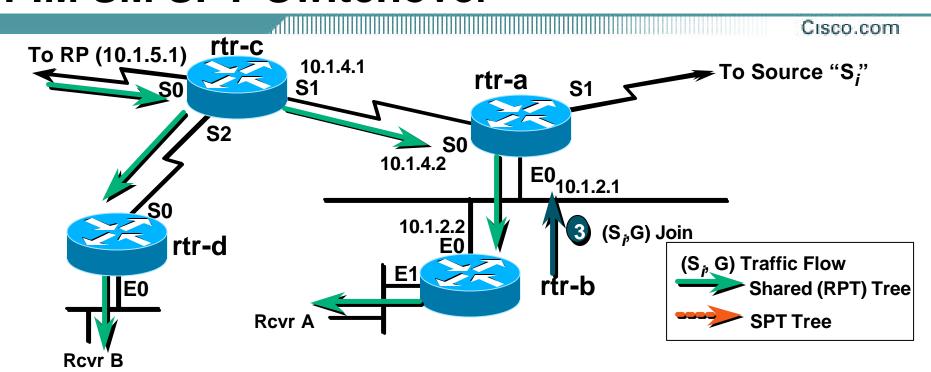
State in "rtr-b" before switch



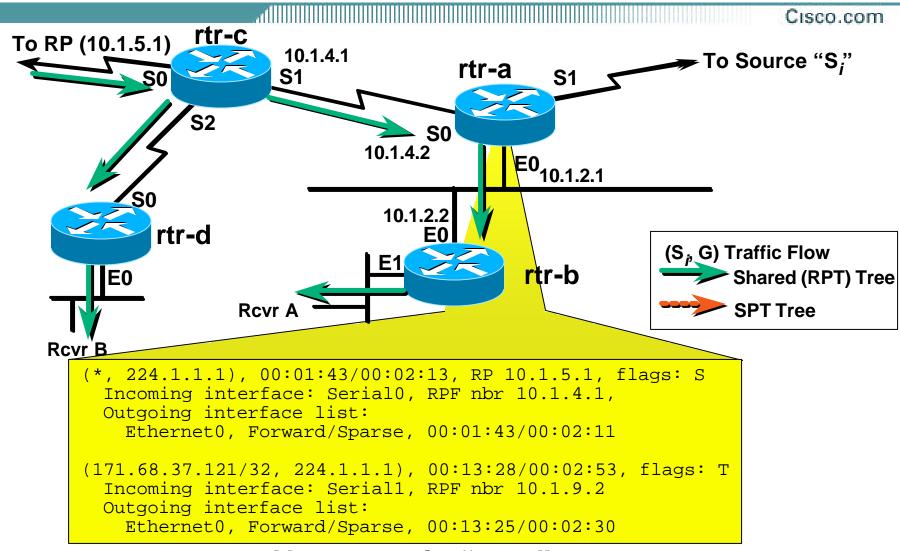


New source (S_i,G) packet arrives down Shared tree.

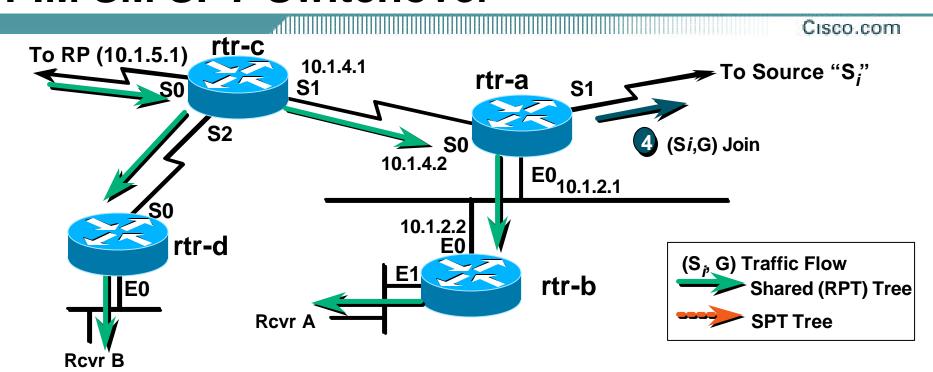




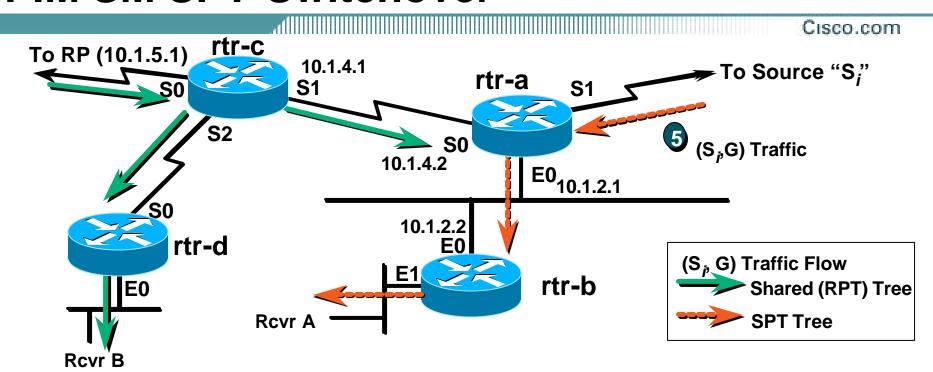
3 Send (S_i,G) Join towards S_i .



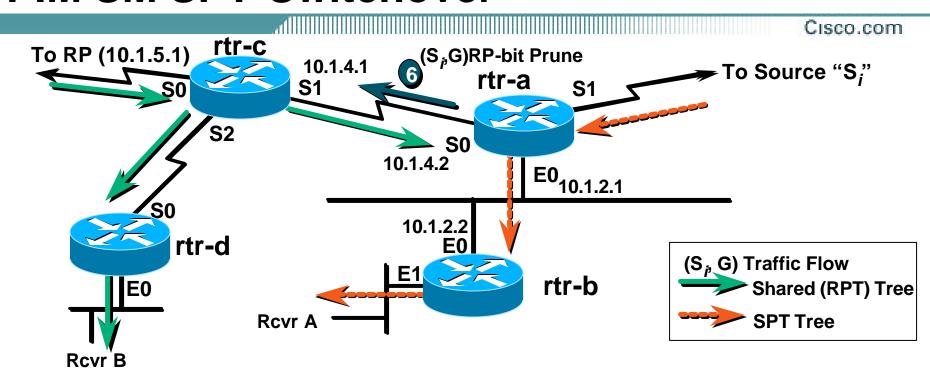
AE



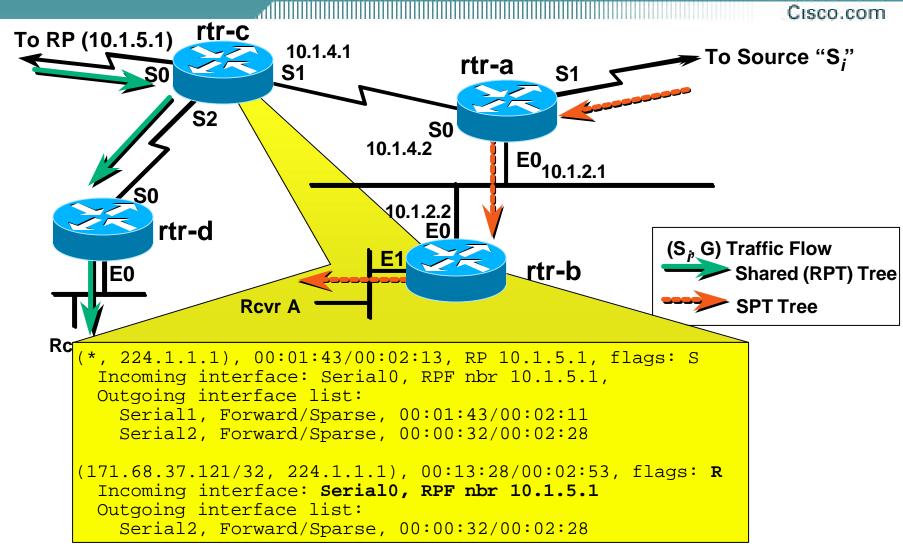
4 "rtr-a" forwards (S_i,G) Join toward S_r



- 4 "rtr-a" forwards (S_i,G) Join toward S_i
- (S_i, G) traffic begins flowing down SPT tree.

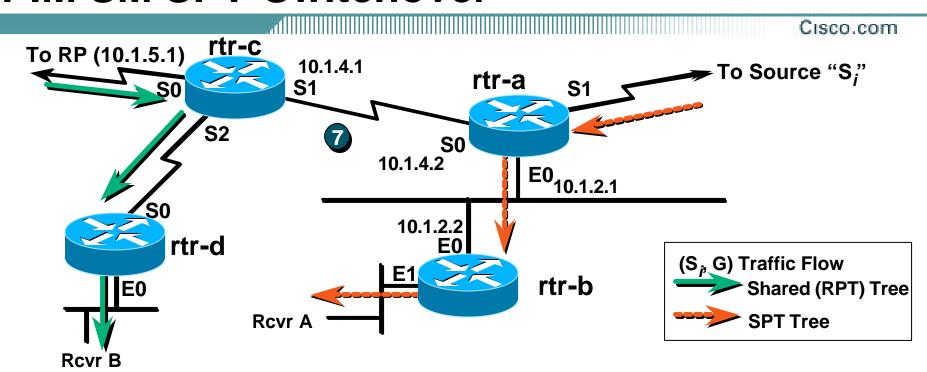


- 4 "rtr-a" forwards (S_i,G) Join toward S_i
- (S_i, G) traffic begins flowing down SPT tree.
- SPT & RPT diverge, triggering (S_i,G)RP-bit Prunes toward RP.

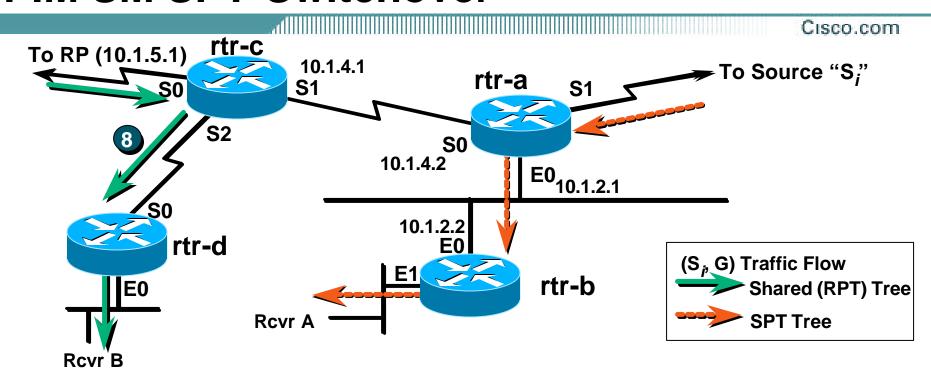


State in "rtr-c" after receiving the (S, G) RP-bit Prune

AE



Unnecessary (S_i, G) traffic is pruned from the Shared tree.

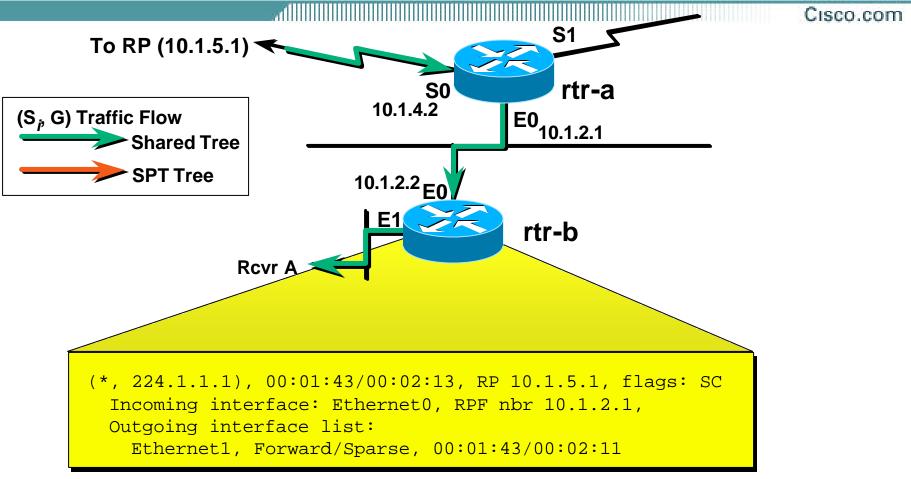


- Unnecessary (S_i, G) traffic is pruned from the Shared tree.
- (S_i, G) traffic still flows via other branches of the Shared tree.

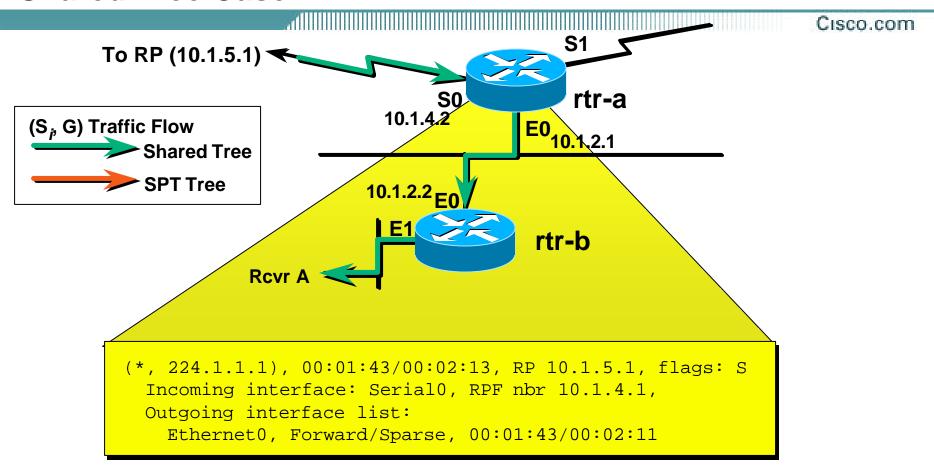
Cisco.com

- PIM Neighbor Discovery
- PIM State
- PIM SM Joining
- PIM SM Registering
- PIM SM SPT-Switchover
- PIM SM Pruning

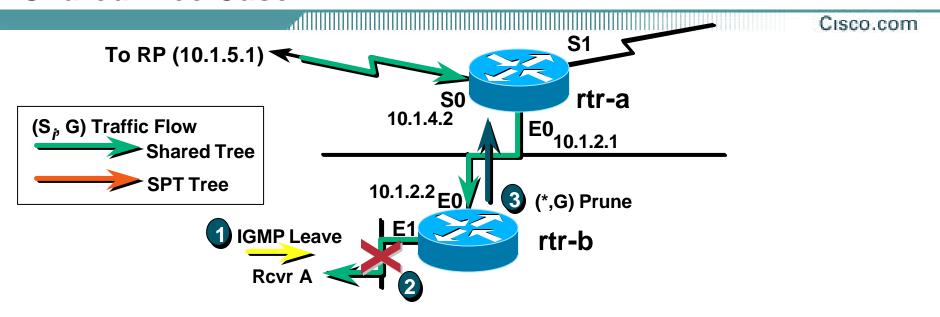
- IGMP group times out / last host sends Leave
- Interface removed from all (*,G) & (S,G) entries
 - IF OIL of the (*,G) becomes empty (Null);
 THEN send Prune up shared tree toward RP
 - Any (S, G) state allowed to time-out
- Each router along path "prunes" interface
 - IF OIL of the (*,G) becomes empty (Null);
 THEN send Prune up shared tree toward RP
 - Any (S, G) state allowed to time-out



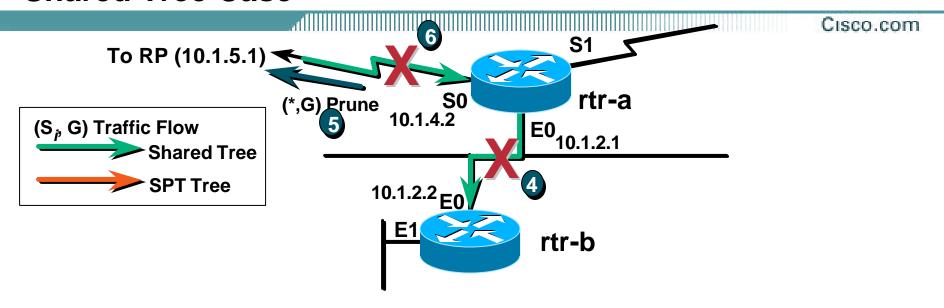
State in "rtr-b" before Pruning



State in "rtr-a" before Pruning



- 1 "rtr-b" is a Leaf router. Last host "Rcvr A", leaves group G.
- "rtr-b" removes E1 from (*,G) and any (S_i,G) "oilists".
- 3 "rtr-b" (*,G) "oilist" now empty; sends (*,G) Prune toward RP.



- 4 "rtr-a" receives Prune; removes E0 from (*,G) "oilist".

 (After the 3 second Multi-access Network Prune delay.)
- (*,G) "oilist" now empty; send (*,G) Prune toward RP.
- Pruning continues back toward RP.

PIM SM Pruning Source (SPT) Case

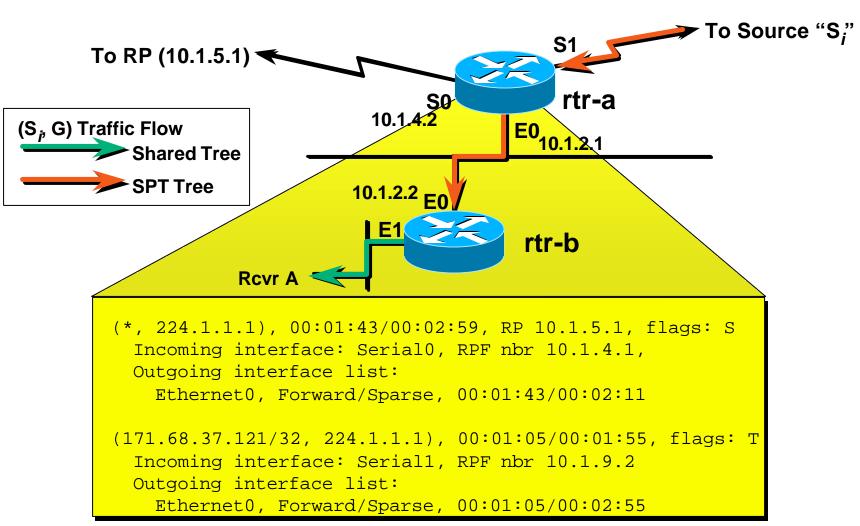
Cisco.com To Source "S;" To RP (10.1.5.1) rtr-a **S0** 10.1.4.2 E0_{10.1.2.1} (S, G) Traffic Flow **Shared Tree SPT Tree** 10.1.2.2 _{E0} rtr-b Rcvr A (*, 224.1.1.1), 00:01:43/00:02:59, RP 10.1.5.1, flags: SC Incoming interface: Ethernet0, RPF nbr 10.1.2.1, Outgoing interface list: Ethernet1, Forward/Sparse, 00:01:43/00:02:11 (171.68.37.121/32, 224.1.1.1), 00:01:05/00:01:55, flags: CJT Incoming interface: Ethernet0, RPF nbr 10.1.2.1 Outgoing interface list: Ethernet1, Forward/Sparse, 00:01:05/00:02:55

HC

State in "rtr-b" before Pruning

PIM SM Pruning Source (SPT) Case

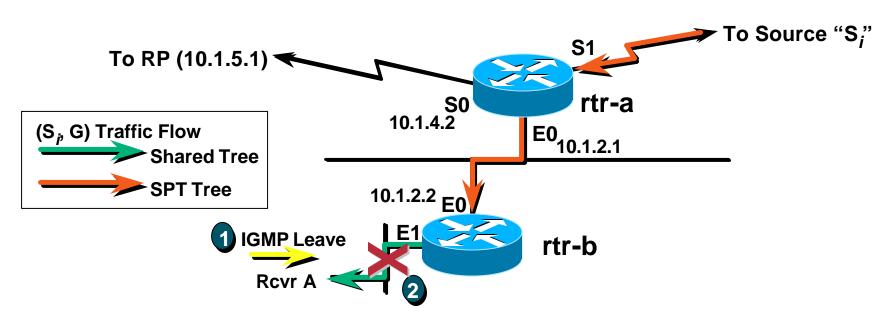
Cisco.com



State in "rtr-a" before Pruning

PIM SM Pruning Source (SPT) Case

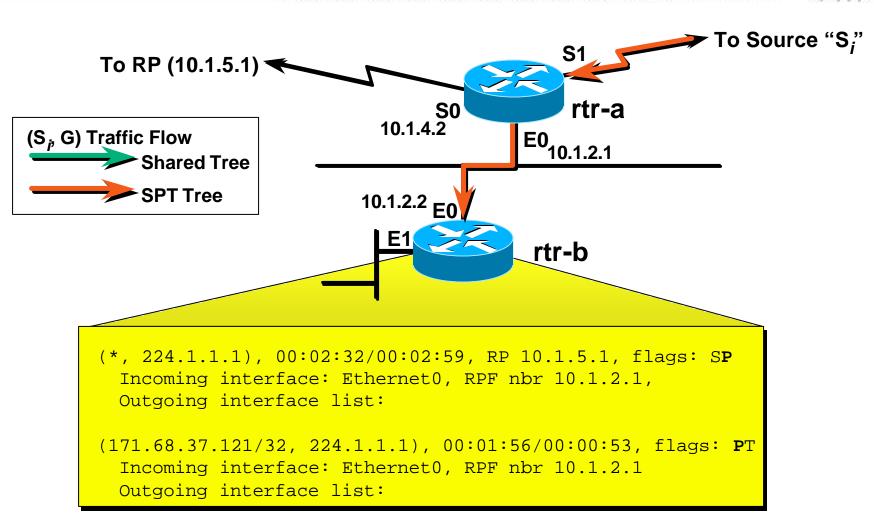
Cisco.com



- 1 "rtr-b" is a Leaf router. Last host "Rcvr A", leaves group G.
- 2 "rtr-b" removes E1 from (*,G) and all (S,G) OlL's.

PIM SM Pruning Source (SPT) Case

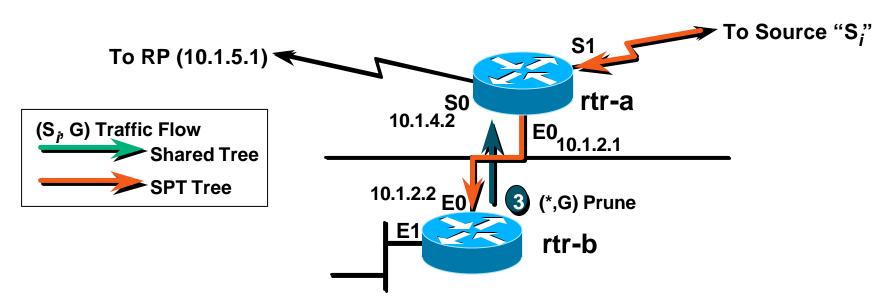
Cisco.com



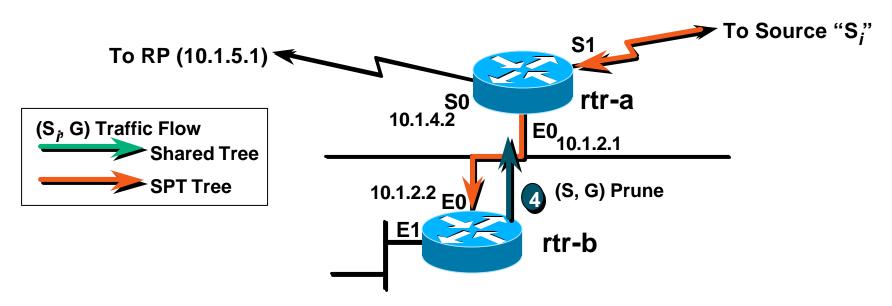
State in "rtr-b" after Pruning



Cisco.com

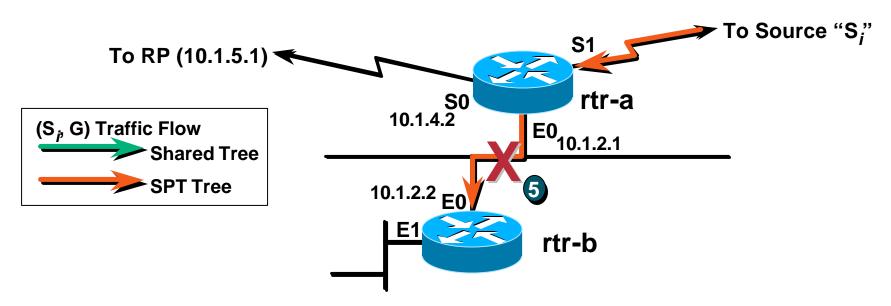


3 "rtr-b" (*,G) OIL now empty; sends (*,G) Prune toward RP.

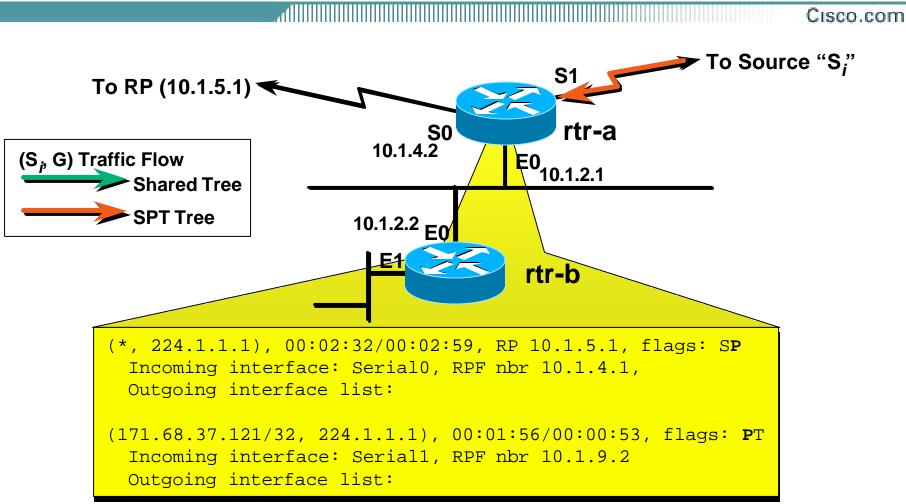


- 3 "rtr-b" (*,G) OIL now empty; sends (*,G) Prune toward RP.
- "rtr-b" (S,G) OIL now empty; sends (S, G) Prune towards S_i.

Cisco.com

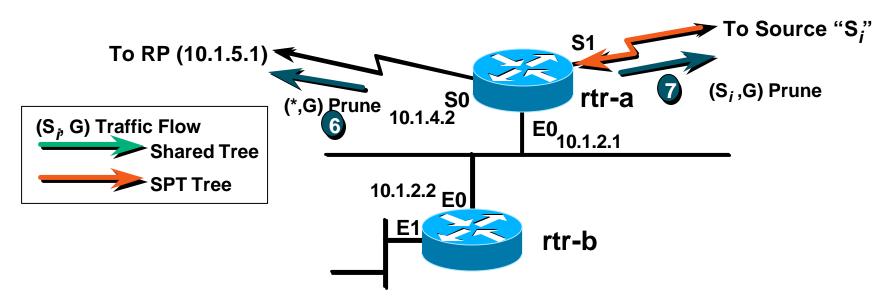


(After the 3 second Multi-access Network Prune delay.)

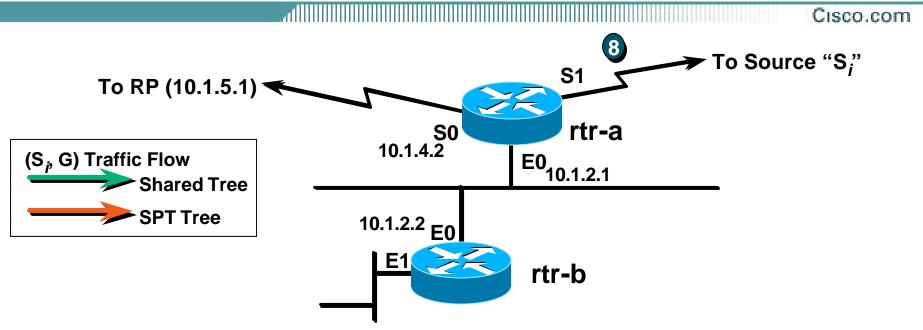


State in "rtr-a" after Pruning





- 6 "rtr-a" (*,G) OIL now empty; sends (*,G) Prune toward RP.
- "rtr-a" (S,G) OIL now empty; sends (S,G) Prune towards S_i.



- 6 "rtr-a" (*,G) OIL now empty; sends (*,G) Prune toward RP.
- "rtr-a" (S,G) OIL now empty; sends (S,G) Prune towards S_i.
- (S_i,G) traffic ceases flowing down SPT.

- What and Why?
- PIM-SM Review
- PIM-SM Protocol Mechanics
- Rendezvous Points
- Tools & Examples

- Until now we have assumed a RP
- Without a RP PIM SM does not work
- It is fundamental to know the RP and how it is chosen/configured
 - -Show commands later will enable you to do that.
 - The following is a overview of possible RP choices
 - Auto-RP is most common method in use

Rendezvous Points

- Auto-RP
- Bootstrap Router (BSR)
- Static configuration
- Anycast RP

- Candidate RPs Announce their availability on 224.0.1.39
- Mapping Agents choose which RP will be used for a group range and send Discover messages on 224.0.1.40 to all routers in the network.

Candidate RPs

Configured via global config command

ip pim send-rp-announce <intfc> scope <ttl> [group-list
 acl]

- Multicast RP-Announcement messages
 - Sent to Cisco-Announce (224.0.1.39) group
 - Sent every rp-announce-interval (default: 60 sec)
- RP-Announcements contain:
 - Group Range (default = 224.0.0.0/4)
 - Candidate's RP address
 - Holdtime = 3 x <rp-announce-interval>

Auto-RP Fundamentals

Cisco.com

Mapping agents

Configured via global config command

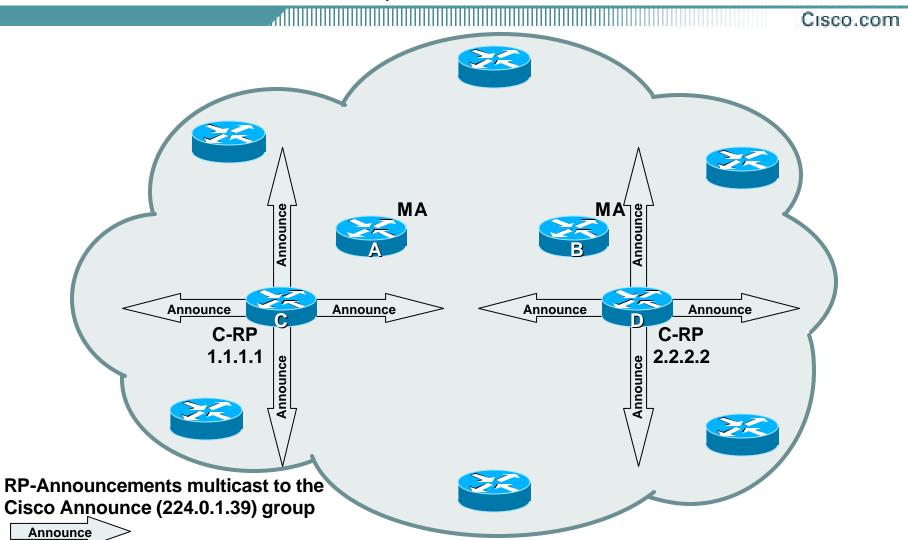
ip pim send-rp-discovery scope <ttl>

- Receive RP-Announcements
 - Select highest C-RP IP address as RP for group range
 - Stored in Group-to-RP Mapping Cache with holdtimes
- Multicast RP-Discovery messages
 - Sent to Cisco-Discovery (224.0.1.40) group
 - Sent every 60 seconds or when changes detected
- RP-Discovery messages contain:
 - Contents of MA's Group-to-RP Mapping Cache

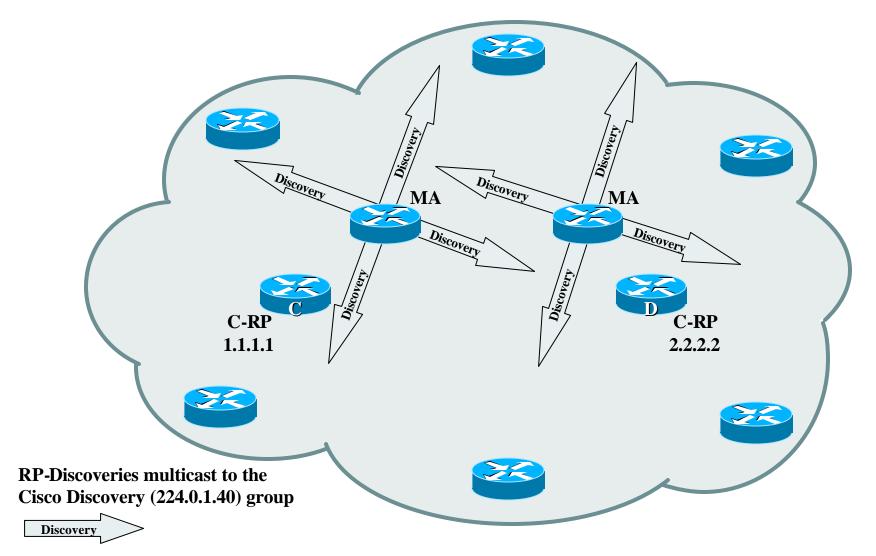
All Cisco routers

- Join Cisco-Discovery (224.0.1.40) group
 - Automatic
 - No configuration necessary
- Receive RP-Discovery messages
 - Stored in local Group-to-RP Mapping Cache
 - Information used to determine RP for group range

Auto-RP—From 10,000 Feet

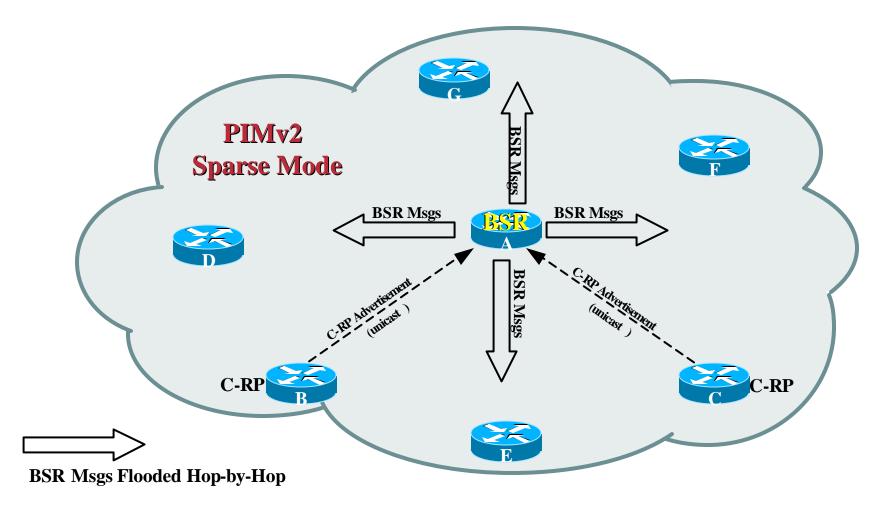


Auto-RP—From 10,000 Feet



- A single Bootstrap Router (BSR) is elected
 - Multiple Candidate BSR's (C-BSR) can be configured
 - C-RP's unicast C-RP announcements to the BSR
 - BSR stores ALL C-RP announcements in the "RP-set"
 - BSR periodically multicasts BSR messages.
 - BSR Messages contain entire RP-set and IP address of BSR
 - All routers select the RP from the RP-set
 - All routers use the same selection algorithm; select same RP
- BSR cannot be used with Admin-Scoping

Basic PIMv2 BSR



Static RP's

Cisco.com

Hard-coded RP address

- When used, must be configured on every router
- All routers must have the same RP address
- RP fail-over not possible
 - Exception: If Anycast RPs are used. (More on that later.)
- Group can never fall back into Dense mode.

Command

```
ip pim rp-address <address> [group-list <acl>] [override]
```

- Optional group list specifies group range
 - Default: Range = 224.0.0.0/4 (Includes Auto-RP Groups!!!!)
- Override keyword "overrides" Auto-RP information
 - Default: Auto-RP learned info takes precedence

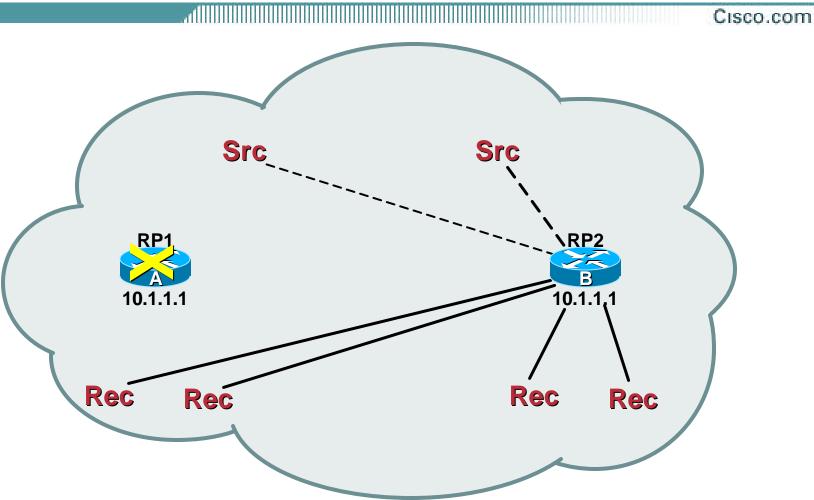
Uses single statically defined RP address

- Two or more routers have same RP address.
 - RP address defined as a Loopback Interface.
 - Loopback address advertised as a Host route.
- Senders & Receivers Join/Register with closest RP
 - Closest RP determined from the unicast routing table.
- Can never fall back to Dense mode.
 - Because RP is statically defined.
- MSDP session(s) run between all RPs
 - Informs RPs of sources in other parts of network
 - RPs join SPT to active sources as necessary

Anycast RP – Overview

Cisco.com Src RP1 \RP2 **MSDP** SA 10.1.1.1 10.1.1,1 Rec Rec Rec Rec

Anycast RP – Overview



- What and Why?
- PIM-SM Review
- PIM-SM Protocol Mechanics
- Rendezvous Points
- Tools & Examples

- Cheat sheet again!
- Show commands
- Timer details
- Debug commands
- Tools
- Selection of examples

- Make sure you have a source before trying to debug a problem
- Make sure you have a receiver before trying to debug a problem
- Work backward from the receiver toward the source
 - -Check the last-hop has (S,G) state -- if not...
 - Check the last-hop has (*,G) state

- Check IGMP membership on PIM DR on Last Hop LAN
 - Did the receiver correctly indicate it wants to receive traffic
- Check RP address in (*,G) entry on the DR
 - If there is no RP, you are trying to forward dense-mode traffic. Is this what you want?
- Check RPF interface to RP in (*,G) entry
 - -"show ip rpf <RP>" will point you to the next hop in the (*,G) tree

Troubleshooting Cheat Sheet

- If the (*,G) information is correct then check the (S,G) information
 - Is the IIF correct
 - -Is the OIF correct
- Move up the shortest-path toward the source
 - -"show ip rpf <source>" will point you to the next hop
 - —Is this the same as the information in the mroute entry
 - Is this what you would expect when looking at the unicast routing table

- Is the (S,G) state correct in the RP?
- What is the RPF router?
- Is the source sending with an incorrect TTL
 - -TTL = 1 is a common problem. Most applications default to this. (S,G) state does not get created anywhere in this case

Troubleshooting Cheat Sheet

- What forwarding model are you using?
- Data-triggered events
 - -Sparse
 - Dense

- Cheat sheet again!
- Show commands
- Timer details
- Debug commands
- Tools
- Selection of examples

- show ip igmp groups
- show ip igmp interface
- show ip mroute
- show ip pim interface
- show ip pim neighbor
- show ip pim rp
- show ip pim rp mapping
- show ip rpf

Show ip igmp group xxxx

Cisco.com

mc1-36a_R6#sh ip igmp group 239.1.2.3

©2002, Cisco Systems, Inc. All rights reserved.

IGMP Connected Group Membership

Group Address Interface Uptime Expires Last Reporter

239.1.2.3 Ethernet1/0 00:01:07 never <u>172.16.8.6</u>

Show ip igmp interface

```
mc1-36a R6#sh ip iqmp interface e1/0
Ethernet1/0 is up, line protocol is up
  Internet address is 172.16.8.6/24
  IGMP is enabled on interface
  Current IGMP version is 2
  CGMP is disabled on interface
  IGMP query interval is 60 seconds
  IGMP querier timeout is 120 seconds
  IGMP max query response time is 10 seconds
  Last member query response interval is 1000 ms
  Inbound IGMP access group is not set
  IGMP activity: 1 joins, 0 leaves
 Multicast routing is enabled on interface
  Multicast TTL threshold is 0
  Multicast designated router (DR) is 172.16.8.6 (this system)
  IGMP querying router is 172.16.8.6 (this system)
 Multicast groups joined (number of users):
      239.1.2.3(1
```

Show ip mroute

Cisco.com

```
mc1-36a R6#sh ip mrou 239.1.2.3
IP Multicast Routing Table
Flags: D - Dense, S - Sparse, C - Connected, L - Local, P - Pruned
      R - RP-bit set, F - Register flag, T - SPT-bit set, J - Join SPT
      M - MSDP created entry, X - Proxy Join Timer Running
      A - Advertised via MSDP
Outgoing interface flags: H - Hardware switched
Timers: Uptime/Expires
Interface state: Interface, Next-Hop or VCD, State/Mode
(*, 239.1.2.3), 03:11:05/00:00:00, RP 111.1.1.1, flags: SC
  Incoming interface: NullO, RPF nbr 0.0.0.0
 Outgoing interface list:
   Ethernet1/0, Forward/Sparse, 00:00:14/00:02:45
```

More details on timers later in session



Show ip pim interface

mc1-36a_R6#show ip pim interface								
Address	Interface	Version/Mode	Nbr	Query	DR			
	Count Intvl							
172.16.10.6	Serial0/0	v2/Sparse	1	30	0.0.0.0			
172.16.7.6	Ethernet0/1	v2/Sparse	1	30	172.16.7.6			
172.16.8.6	Ethernet1/0	v2/Sparse	0	30	172.16.8.6			

Show ip pim neighbor

mc1-36a_R6#sh ip pim neighbor									
PIM Neighbor Table									
Neighbor Address	Interface	Uptime	Expires	<u>Ver</u>	Mode				
172.16.10.3	Serial0/0	7w0d	00:01:26	v2					
172.16.7.5	Ethernet0/1	7w0d	00:01:30	v2					

Show ip pim rp

```
mc1-36a_R6#sh ip pim rp 239.1.2.3
Group: 239.1.2.3, RP: 111.1.1.1, v2, uptime 00:23:36, expires never
```

Show ip pim rp mapping

```
Router# show ip pim rp mapping
PIM Group-to-RP Mappings
This system is an RP
This system is an RP-mapping agent
Group(s) 224.0.1.39/32, uptime: 1w4d, expires: never
   RP 171.69.10.13 (sj-eng-mbone.cisco.com)
    Info source: local
Group(s) 224.0.1.40/32, uptime: 1w4d, expires: never
   RP 171.69.10.13 (sj-eng-mbone.cisco.com)
    Info source: local
Group(s) 239.255.0.0/16, uptime: 1d03h, expires: 00:02:28
   RP 171.69.143.25 (lwei-cisco-isdn.cisco.com), PIMv2 v1
    Info source: 171.69.143.25 (lwei-cisco-isdn.cisco.com)
Group(s): 224.0.0.0/4, Static
   RP: 171.69.10.13 (sj-eng-mbone.cisco.com)sh ip pim rp 239.1.2.3
```

Show ip rpf <source>

```
mc1-72a_R1#sh ip rpf 172.16.8.22

RPF information for ? (172.16.8.22)

RPF interface: Serial2/1

RPF neighbor: ? (172.16.1.2)

RPF route/mask: 172.16.8.0/24

RPF type: unicast (ospf 100)

RPF recursion count: 0

Doing distance-preferred lookups across tables
```

- Cheat sheet again!
- Show commands
- Timer details
- Debug commands
- Tools
- Selection of examples

PIM Timers

Cisco.com

The secret of PIM is in the Timers



©2002, Cisco Systems, Inc. All rights reserved.

- The secret to understanding PIM is to watch the timers.
- 3 minutes is the "magic" number.
- Interface expiration timers are updated every minute by JOIN messages so if the expire timer goes below 2:00 the route is not being used.
- It may mean that the route has not been correctly pruned

- Entry expiration timers are updated when data is forwarded so if the timer drops below 2:59, the source has stopped sending.
- The IGMP cache has to be updated periodically
- The RP cache has to be updated periodically

- If you find yourself debugging a problem that just isn't making sense, you are probably debugging the wrong problem
 - -IGMP cache
 - -RP cache
 - Application problems

Mroute Entries

- Source Tree
- Shared Tree
- Pruned Tree

- In IOS a (*,G) entry is always created whenever a (S,G) entry is created.
- The Source-tree may overlap the Sharedtree in which case the (*,G) entry will be non-NULL.
- The Source-tree may be independent of the Shared-tree in which case the (*,G) entry will be NULL.
- SSM
- Dense
- Sparse



Cisco.com

(S,G) forwarding entry

```
(171.68.37.121/32, 224.1.1.1), 00:04:28/00:01:32, flags: T Incoming interface: Serial0, RFF nbr 171.68.28.190 Outgoing interface list: Serial1, Forward/Sparse, 10:04:28/00:01:32
```

NOTE: These uptimes indicate the receiver has always been present

Cisco.com

(S,G) forwarding entry

```
(171.68.37.121/32, 224.1.1.1), 00:04:28/00:01:32, flags: T Incoming interface: Serial0, RPF nbr 171.68.28.190 Outgoing interface list:

Serial1, Forward/Sparse, 00:04:28/00:01:32

Receivers have stopped joining
```

Cisco.com

(S,G) forwarding entry

©2002, Cisco Systems, Inc. All rights reserved

```
(171.68.37.121/32, 224.1.1.1), 00:04:28/00:01:32, flags: T
Incoming interface: Serial0, RPF nbr 171.28.28.190
Outgoing interface list:
    Serial1, Forward/Sparse, 00:04:28/00:01:32
```

Data is not flowing

Cisco.com

(S,G) forwarding entry

©2002, Cisco Systems, Inc. All rights reserved

```
(171.68.37.121/32, 224.1.1.1), 00:04:28/00:01:32, flags: T Incoming interface: Serial0, RPF nbr 0.0.0.0 Outgoing interface list:

Serial1, Forward/Sparse, 00:04:28/00:01:32
```

This router is directly connected to the source

- (*,G) state
- Bi-directional PIM
- Sparse-mode
- NOT SSM or Dense

Cisco.com

(*,G) forwarding entry

```
(*, 224.1.1.1), 00:04:28/00:01:32, RP 171.68.28.140, flags: S
Incoming interface: Serial1, RPF nbr 171.68.28.140,
Outgoing interface list:
    Serial0, Forward/Sparse, 00:04:28/00:01:32
```

All Sources for this group will be forwarded out the olist



Cisco.com

(*,G) forwarding entry

```
(*, 224.1.1.1), 00:04:28/00:01:32, RP 171.68.28.140, flags: S
Incoming interface: Seriall, RPF nbr 171.68.28.140,
Outgoing interface list:
    Serial0, Forward/Sparse, 00:04:28/00:01:32
```

This always points to the RP



Cisco.com

(*,G) forwarding entry

```
(*, 224.1.1.1), 00:04:28/00:01:32, RP 171.68.28.140, flags: S
Incoming interface: Serial1, RPF nbr 171.68.28.140,
Outgoing interface list:
    Serial0, Forward/Sparse, 00:04:28/00:01:32
```

This is the next-hop to the RP from "sh ip RPF"



Cisco.com

(*,G) forwarding entry

```
(*, 224.1.1.1), 00:04:28/00:01:32, RP 171.68.28.140, flags: S
Incoming interface: Serial1, RPF nbr 171.68.28.140,
Outgoing interface list:
    Serial0, Forward/Sparse, 00:04:28/00:01:32
```

The entry has been up for this long. Note the uptime of the olist



Cisco.com

(*,G) forwarding entry

```
(*, 224.1.1.1), 00:04:28/00:01:32, RP 171.68.28.140, flags: S
Incoming interface: Serial1, RPF nbr 171.68.28.140,
Outgoing interface list:
    Serial0, Forward/Sparse, 00:04:28/00:01:32
```

All receivers for the entry may have left



Cisco.com

(*,G) forwarding entry

```
(*, 224.1.1.1), 00:04:28/00:01:32, RP_171.68.28.140, flags: S
Incoming interface: Seriall, RPF nbr 1/1.68.28.140,
Outgoing interface list:
    Serial0, Forward/Sparse, 00:04:28/00:01:32
```

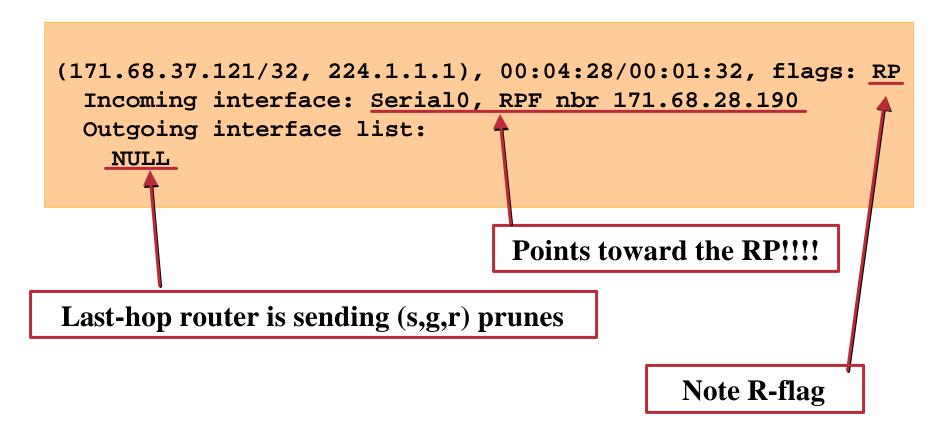
A sparse-mode group must have an RP



- Only exists in Sparse-Mode
- Traffic is pruned on shared tree
 - -(S,G,RP-bit) with a non-NULL olist is forwarding traffic down the shared tree.

Cisco.com

(S,G)RP-bit forwarding entry



- Cheat sheet again!
- Show commands
- Timer details
- Debug commands
- Tools
- Selection of examples

Cisco.com

Debugging commands

These are a few basic debugs to be used along with show commands

```
Debug ip mpacket
Debug ip pim
Debug ip igmp
```

Debugging commands

Cisco.com

Debug ip mpacket

©2002, Cisco Systems, Inc. All rights reserved

```
*Sep 12 14:48:01.651: IP: s=172.16.8.22 (Ethernet1/0) d=224.1.1.1 (Serial0/0) ld

*Sep 12 14:48:02.651: IP: s=172.16.8.22 (Ethernet1/0) d=224.1.1.1 (Serial0/0) ld

*Sep 12 14:48:03.651: IP: s=172.16.8.22 (Ethernet1/0) d=224.1.1.1 (Serial0/0) ld
```

Debugging commands

Cisco.com

Debug ip pim

```
PIM debugging is on mc1-36b_R3#

*Sep 18 08:21:47.585: PIM: Received v2 Hello on ATM3/0.200 from 10.10.92.2

*Sep 18 08:21:47.585: PIM: Received v2 Join/Prune on ATM3/0.200 from 10.10.92.2s

*Sep 18 08:21:47.585: PIM: Join-list: (*, 224.0.1.40) RP 111.1.1.1, RPT-bit sett

*Sep 18 08:21:47.585: PIM: Add ATM3/0.200/10.10.92.2 to (*, 224.0.1.40), Forware

*Sep 18 08:21:49.233: PIM: Received v2 Hello on SerialO/1 from 172.16.3.2

*Sep 18 08:21:53.449: PIM: Send v2 Hello on SerialO/1

*Sep 18 08:21:56.585: PIM: Received v2 Join/Prune on ATM3/0.200 from 10.10.92.2s

*Sep 18 08:21:56.585: PIM: Received v2 Join/Prune on ATM3/0.200 from 10.10.92.2s

*Sep 18 08:21:56.585: PIM: Add ATM3/0.200/10.10.92.2 to (*, 224.1.1.1), RPT-bit set,t

*Sep 18 08:21:59.449: PIM: Building Join/Prune message for 224.1.1.1
```



Debugging commands

Cisco.com

Debug ip igmp

```
R1#debug ip igmp

12:32:51.065: IGMP: Send v2 Query on Ethernet1 to 224.0.0.1

12:32:51.069: IGMP: Set report delay time to 9.4 seconds for 224.0.1.40 on Ethernet1

12:32:56.909: IGMP: Received v1 Report from 192.168.9.1 (Ethernet1) for 239.255.0.1

12:32:56.917: IGMP: Starting old host present timer for 239.255.0.1 on Ethernet1

12:33:01.065: IGMP: Send v2 Report for 224.0.1.40 on Ethernet1

12:33:01.069: IGMP: Received v2 Report from 192.168.9.4 (Ethernet1) for 224.0.1.40

12:33:51.065: IGMP: Send v2 Query on Ethernet1 to 224.0.0.1
```

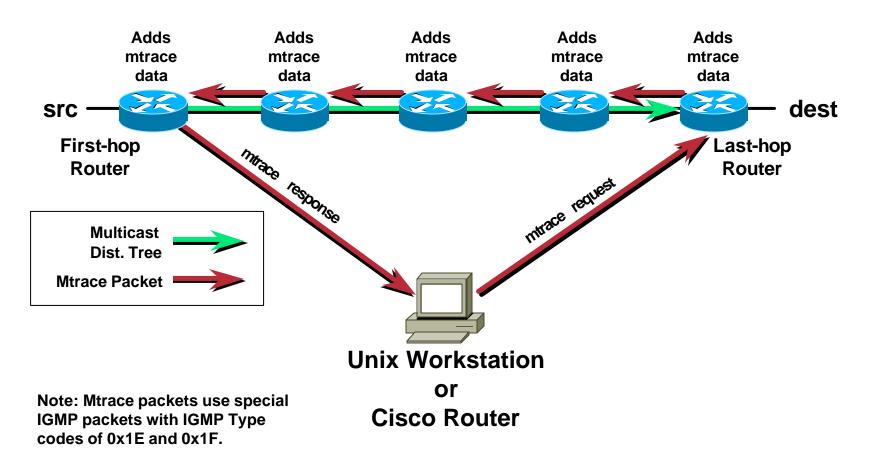
- Cheat sheet again!
- Show commands
- Timer details
- Debug commands
- Tools
- Selection of examples

- There are times when you have to "discover" where the problem is happening
 - mtrace
 - -mstat
 - mrinfo
 - -MRM
 - Heartbeat

mtrace/mstat—How it works

Cisco.com

Mtrace Packet Flow



• Shows:

- Multicast path from source to receiver.
 - Similar to unicast "trace" command
 - Trace path between any two points in network
 - TTL Thresholds & Delay shown at each node

Troubleshooting Usage:

- Find where multicast traffic flow stops.
 - Focus on router where flow stops
- Verify path multicast traffic is following.
 - Identify sub-optimal paths.

mtrace

• Shows:

- Multicast path in pseudo graphic format.
 - Trace path between any two points in network
 - Drops/Duplicates shown at each node
 - TTLs & Delay shown at each node

Troubleshooting Usage:

- Locate congestion point in the flow.
 - Focus on router with high drop/duplicate count
 - Duplicates indicated as "negative" drops

mstat

```
dallas-gw>mstat 172.17.67.43 bwilliam-ss5 224.2.156.43
              Response Dest Packet Statistics For
                                                   Only For Traffic
 Source
172.17.67.43 171.68.86.194 All Multicast Traffic
                                                From 172.17.67.43
              rtt 547 ms Lost/Sent = Pct Rate
                                                   To 224.2.156.43
               hop 547 ms
172.17.67.33
171.68.39.28
            bloom-mnlab
              ttl 0
             hop -409 \text{ ms} -11/168 = --\% 16 pps 0/67 = 0\% 6 pps
171.68.39.1
171.68.27.2 bloomington-mn-gw
              ttl 1
              hop 379 ms -9/170 = --% 17 pps -3/67 = --% 6 pps
171.68.27.1
171.68.86.193 wan-gw4
             ttl 2
              hop 28 ms
                            -3/195 = --\% 19 pps 0/70 = 0\%
                                                               7 pps
171.68.86.194
171.68.37.1
           dallas-qw
              ttl 3
             \setminus hop 0
                                196
                                          19 pps
                                                          70
                                                               7 pps
                     ms
171.68.37.121 171.68.86.194
 Receiver Ouery Source
```

mstat

```
dallas-gw>mstat 172.17.67.43 bwilliam-ss5 224.2.156.43
 Source Response Dest Packet Statistics For
                                                  Only For Traffic
172.17.67.43 171.68.86.194 All Multicast Traffic
                                                    From 172.17.67.43
                rtt 399 ms Lost/Sent = Pct Rate
                                                     To 224.2.156.43
               hop 399 ms
172.17.67.33
171.68.39.28
             bloom-mnlab
              ttl 0
              hop 119 ms 77/694 = 11\% 69 \text{ pps} 0/65 = 0\%
                                                                6 pps
171.68.39.1
171.68.27.2
             bloomington-mn-gw
               ttl 1
              hop -150 \text{ ms} 395/609 = 65\% 60 \text{ pps} 44/65 = 68\% 6 \text{ pps}
171.68.27.1
171.68.86.193
            wan-qw4
              ttl 2
              hop 30 ms -8/39 = --%
                                            3 pps
                                                    -1/21 = --% 2 pps
171.68.86.194
           dallas-gw
171.68.37.1
              ttl 3
              \ hop 0 ms
                                  39
                                            3 pps
                                                           22
                                                                2 pps
171.68.37.121 171.68.86.194
 Receiver
              Query Source
```

The same information as "show ip pim neighbor"

- MRM uses routers to send test data
- Only the routers sending receiving or managing need MRM configured.
- Can be run continually in background or when needed.
- Originally an IETF Draft

Multicast Routing Monitor

- MRM requires minimum Cisco IOS version 12.0(5)T
- Uses the concept of:
 - -Test sender
 - -Test receiver
 - Manager

- Test sender
- Possible to set parameters od test traffic on Test-Manager. The defaults are:
- Packet-delay 200 milliseconds = 5 packets ps
- RTP is the protocol used for the test packet vs UDP
- Sent out all multicast enabled interfaces

mc1-36a_R6(config-if)#ip mrm test-sender

- Test receiver set up on a router interface.
- Possible to set parameters of receiver reporting via Test-Manager defaults are:
 - Window of 5 seconds
 - Report delay 1 second
 - Loss of 0 percent
 - > monitor

mc1-72a_R1(config-if)#ip mrm test-receiver

- Test Manager
- Manager controls Sender and Receiver via unicast control messages.
- Manager uses ACL associated with sender and receiver to define sender and reciver addresses.

mc1-72a_R1(config)#ip mrm manager networkers2002....

Multicast Routing Monitor

```
ip mrm manager networkers2002
manager Loopback1 group 238.1.2.3
senders 2
receivers 1
access-list 1 permit 192.168.1.1
access-list 2 permit 172.16.8.6
```

```
interface Ethernet1/0
ip address 172.16.8.6 255.255.255.0
ip mrm test-sender
```

```
interface Ethernet3/0
ip address 192.168.1.1 255.255.255.0
ip mrm test-receiver
```

- IP Multicast Heartbeat
- Raises SNMP trap when traffic falls below a threshold
- A monitoring tool

```
snmp-server enable traps ipmulticast-heartbeat
ip multicast heartbeat 224.0.1.53 1 1 10
```

- Cheat sheet again!
- Show commands
- Timer details
- Tools
- Selection of examples

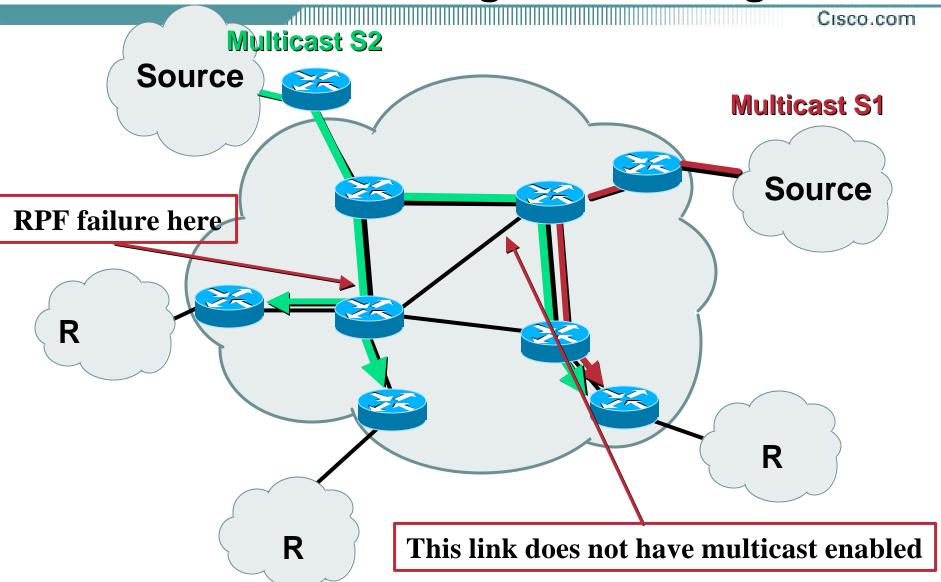
RPF failure

- Designated Router
- PIM versions
- TTL values
- Auto-RP 'Scope issues'

- How does RPF work?
- What if preferred Unicast route to source is not Multicast enabled?
- Use sh ip mroute to determine RPF neighbour.
- Multicast data arriving on this link will be RPF checked what will happen?



RPF failure from incongruent routing



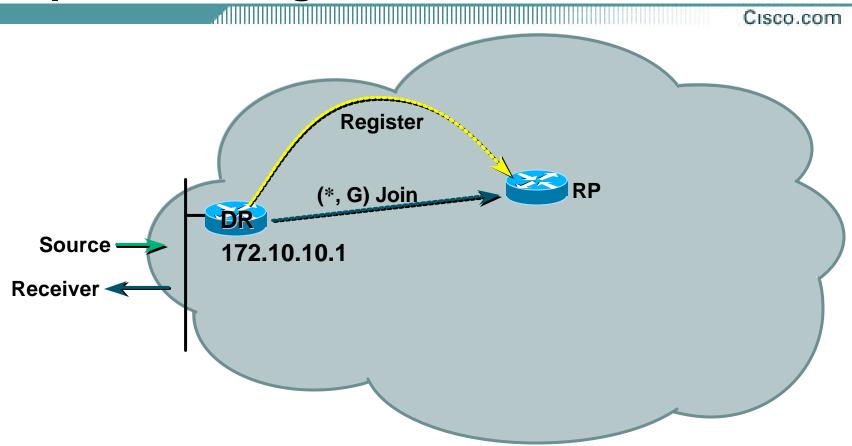
- RPF failure
- Designated Router
- PIM versions
- TTL values
- Auto-RP 'Scope issues'

Unexpected Designated Router

- What is the DR function?
- Unexpected router on link
- Unexpected router becomes DR
- Unexpected router has missing or incorrect RP information.
- Register fails! RP-DR SPT fails.. PIM SM fails
- How is a DR determined?
 - -IP address
 - -DR priority

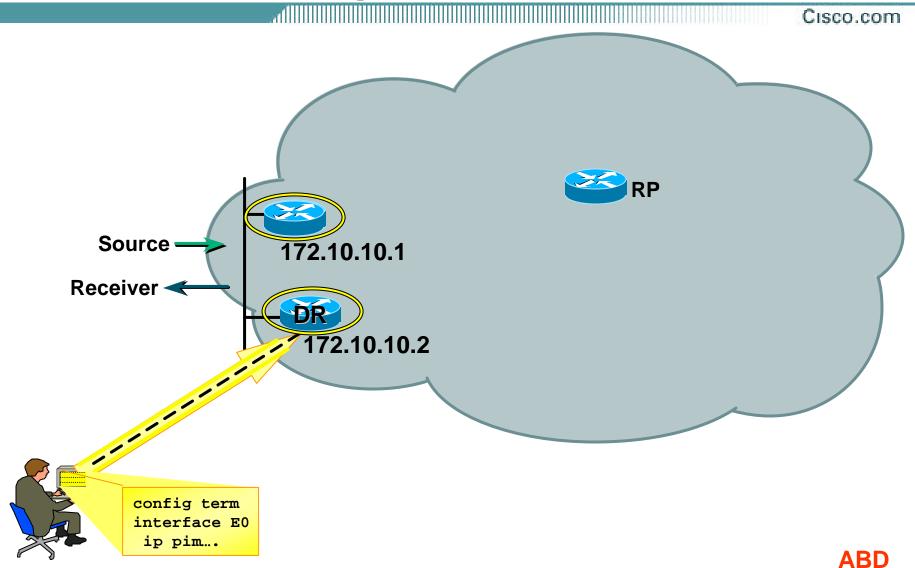


Unexpected Designated Router





Unexpected Designated Router



- RPF failure
- Designated Router
- PIM versions
- TTL values
- Auto-RP 'Scope issues'

- Don't
- PIM v1 not discussed in presentation
- Pim v2 since IOS version 12.0
- RP source state changes



- 1 possible problem
- DR fails to send periodic register
- State loss on RP!
 - -RP sends register stop

 Make sure RP is PIMv1 if any leaf routers may be PIMv1



- RPF failure
- Designated Router
- PIM versions
- TTL values
- Auto-RP 'Scope issues'

- Regular IP TTL
- Applications may not be IPmc aware
- Default TTL for IP multicast is sometimes 1
- Needs to be adjusted!
- Very common problem
- Auto-RP is an Application

G

- Where is source?
- Show ip mroute on first hop
 - -What if no state?
- Is application working?
 - Debug ip mpacket
 - Or check TTL

©2002, Cisco Systems, Inc. All rights reserved

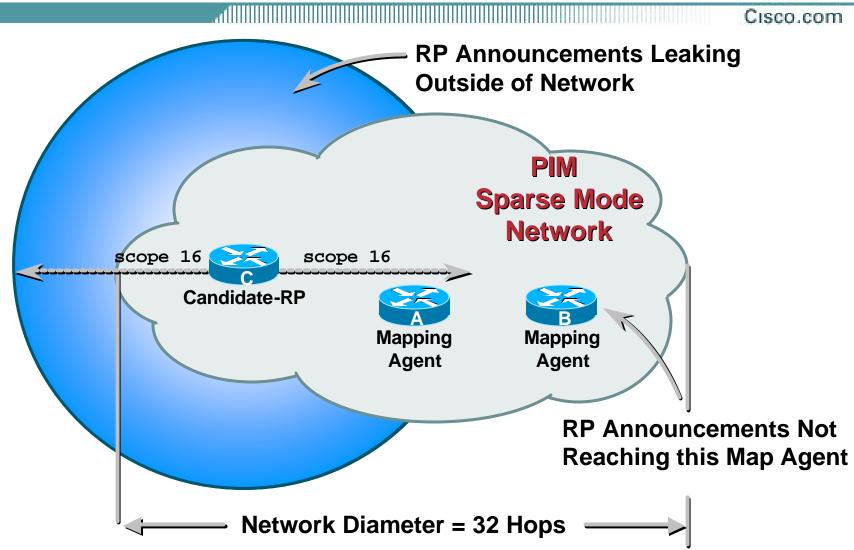
- RPF failure
- Designated Router
- PIM versions
- TTL values
- Auto-RP 'Scope issues'

Auto RP with incorrect TTL

- RP information must be coherent in the network.
- RP advertisements use TTL
 - -This is an advantage of Auto-RP over BSR the ability to 'scope'
- TTL must be set correctly



Auto-RP Announcement Scope



Auto-RP Announcement Scope

Cisco.com RP Announcements (224.0.1.39) Blocked from Leaving/Entering the Network Using 'ip multicast boundary' Commands PIM **Sparse Mode Network** scope 32 scope 32 Candidate-RP **Mapping Mapping** Agent **Agent Both Mapping Agents Are Now Receiving Announcements** from the Candidate RP **Network Diameter = 32 Hops**



Auto-RP Discovery Scope

Cisco.com **RP Discovery Messages Leaking Outside of Network RP Discovery Messages Not Reaching this Router** (Assumes All Groups **Are Dense Mode)** scope 16 scope 16 **Mapping Agent** PIM **Sparse Mode Network Network Diameter = 32 Hops**

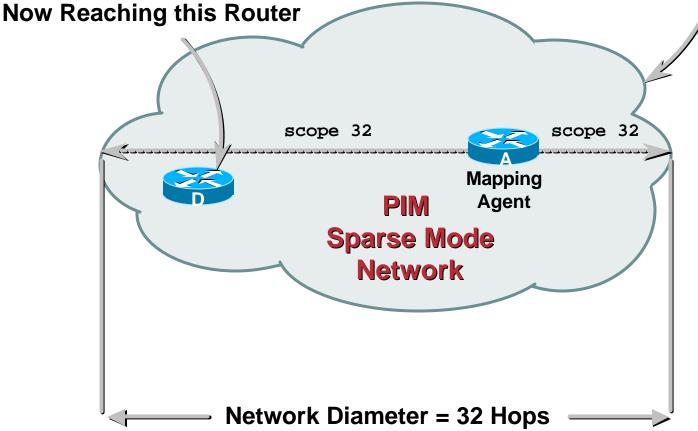
GD

Auto-RP Discovery Scope

Cisco.com

RP Discoveries (224.0.1.40) Blocked From Leaving/entering the Network Using 'ip multicast boundary' Commands

RP Discovery Messages





Debugging Auto-RP Operation

Cisco.com

Understand the Auto-RP mechanisms

 This is the fundamental debugging tool for problems with Auto-RP!!!

Verify Group-to-RP Mapping Caches

- First on the Mapping Agents
 - Other routers will learn Group-to-RP mapping info from these routers
 - If not correct, use debug commands to see what's wrong
 - Make sure all MA's have consistent Group-to-RP information
 - If not, watch for TTL Scoping problems
- Then on other routers
 - If info doesn't match MA, there is a problem distributing the information
 - Use show and debug commands to find where the inconsistency is

D

Debugging Auto-RP Operation

- Insure Auto-RP group state is correct
 - Should normally be in Dense mode
 - Watch out for mixed DM and SM conditions
 - Can occur when Static RP's are also defined
 - Always 'deny' Auto-RP groups on Static RP configurations
 - Use 'Accept-RP' filters on all routers as insurance
 - Watch out for DM problems in NBMA networks

New Flags

- Bi-Dir
- SSM
- MVPN
- Hardware

Update

- SSM related flags
 - -U=URD
 - 's' = SSM
 - I = IGMP report

```
Router# show ip mroute 232.6.6.6

IP Multicast Routing Table

Flags:D - Dense, S - Sparse, B - Bidir Group, s - SSM Group, C -Connected, L - Local, P - Pruned, R - RP-bit set, F - Register flag, T - SPT-bit set, J - Join SPT, M - MSDP created entry, X - Proxy Join Timer Running, A - Advertised via MSDP, U - URD, I - Received Source Specific Host Report

Outgoing interface flags:H - Hardware switched

Timers:Uptime/Expires
```

Update

Cisco.com

*,G is merely a place holder it is always pruned

```
(*, 232.6.6.6), 00:01:20/00:02:59, RP 0.0.0.0, flags:sSJP
Incoming interface:Null, RPF nbr 0.0.0.0
Outgoing interface list:Null

(2.2.2.2, 232.6.6.6), 00:01:20/00:02:59, flags:CTI
Incoming interface:Ethernet3/3, RPF nbr 0.0.0.0
Outgoing interface list:
    Ethernet3/1, Forward/Sparse-Dense, 00:00:36/00:02:35
```

New Flags

- Bi-Dir
- SSM
- MVPN
- Hardware

Update

Cisco.com

Bi-dir flag

-B = Bi-dir

```
PE1#sh ip mroute

IP Multicast Routing Table

Flags: D - Dense, S - Sparse, B - Bidir Group, s - SSM Group, C - Connected,

L - Local, P - Pruned, R - RP-bit set, F - Register flag,

T - SPT-bit set, J - Join SPT, M - MSDP created entry,

X - Proxy Join Timer Running, A - Advertised via MSDP, U - URD,

I - Received Source Specific Host Report, Z - Multicast Tunnel

Y - Joined MDT-data group, y - Sending to MDT-data group

Outgoing interface flags: H - Hardware switched

Timers: Uptime/Expires

Interface state: Interface, Next-Hop or VCD, State/Mode

(*, 239.233.0.1), 5d00h/00:00:00, RP 172.16.0.21, flags: BCZ

Incoming interface: Ethernet0/1, RPF nbr 172.16.203.1

Outgoing interface list.

MVRF leuven, Forward/Sparse, 5d00h/00:00:00
```

Bi-dir groups are always *,G

New Flags

- Bi-Dir
- SSM
- MVPN
- Hardware

Update

Cisco.com

Multicast Virtual Private Network flags

- Z = Multicast Tunnel Interface
- Y = Receiving Data MDT
- Y = Source of Data MDT

```
PE1#sh ip mroute
IP Multicast Routing Table
Flags: D - Dense, S - Sparse, B - Bidir Group, s - SSM Group, C - Connected,
        L - Local, P - Pruned, R - RP-bit set, F - Register flag,
        T - SPT-bit set, J - Join SPT, M - MSDP created entry,
        X - Proxy Join Timer Running, A - Advertised via MSDP, U - URD,
        I - Received Source Specific Host Report, Z - Multicast Tunnel
        Y - Joined MDT-data group, y - Sending to MDT-data group
Outgoing interface flags: H - Hardware switched
Timers: Uptime/Expires
Interface state: Interface, Next-Hop or VCD, State/Mode

(*, 239.233.0.1), 5d00h/00:00:00, RP 172.16.0.21, flags: BCZ
Incoming interface: Ethernet0/1, RPF nbr 172.16.203.1
Outgoing interface list:
        MVRF leuven, Forward/Sparse, 5d00h/00:00:00
```

New Flags

Cisco.com

- Bi-Dir
- SSM
- MVPN
- Hardware

Update

Cisco.com

Hardware flag-H = MMLS switched

H flag is always associated with out going interface

- PIM SM operation
- In-depth understanding of State information
 - Shared Tree
 - Source Tree
 - Join
 - Prune
- Tools/Methodology available
 - Debug
 - Show
 - MRM etc

Cisco.com

PIM SM operation

• (*,G) is created when?

Cisco.com

PIM SM operation

- (*,G) is created when?
 - Receipt of a (*,G) Join or IGMP Report
 - -Automatically if (S,G) must be created

Review

Cisco.com

PIM SM operation

Interfaces in OIL removed

PIM SM operation

- Interfaces in OIL removed
 - By receipt of Prune message
 - Interfaces removed from (*,G) are removed from all (S,G)'s
 - Interface Expire timer counts down to zero
 - Timer reset (to 3 min.) by receipt of periodic Join or
 - By IGMP membership report

Review

Cisco.com

PIM SM operation

• R = RP bit

Review

Cisco.com

PIM SM operation

- R = RP bit
 - -(S, G) entries only
 - Set by (S,G)RP-bit Prune
 - -Indicates info is applicable to Shared Tree
 - Used to prune (S,G) traffic from Shared Tree
 - Initiated by Last-hop router after switch to SPT
 - Modifies (S,G) forwarding behavior
 - IIF = RPF toward RP (I.e. up the Shared Tree)
 - OIL = Pruned accordingly

Cisco.com

PIM SM

- -DR -> RP
- -RP-> last hop *,G
- -RP joins SPT to Source S,G
- Last hop joins SPT S,G
- Joins/Prunes/S,G RP bit Prunes

Technologies pages

Plan, design, implement, and operate information

Troubleshoot section

- √ Field Notices
- Product documentation
- ✓ TAC Technical Tips



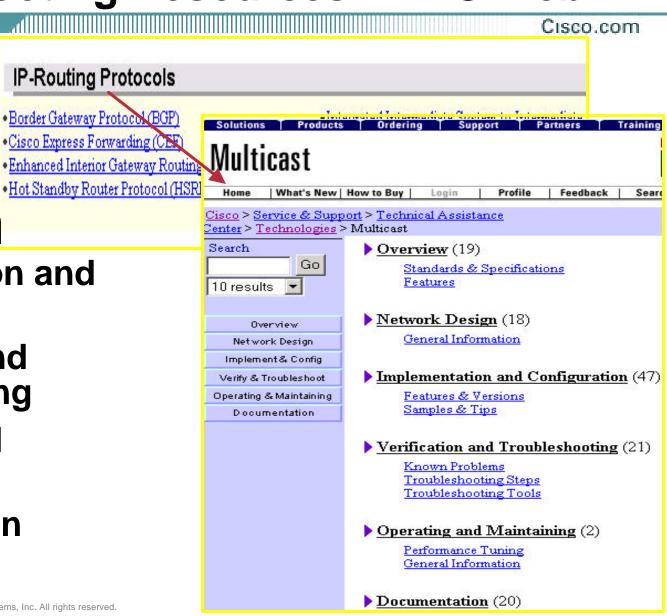
RST-360.ppt

Cisco.com

Task-based organization

- **Overview**
- Network design
- Implementation and configuration
- Verification and troubleshooting
- Operating and maintaining
- **Documentation**

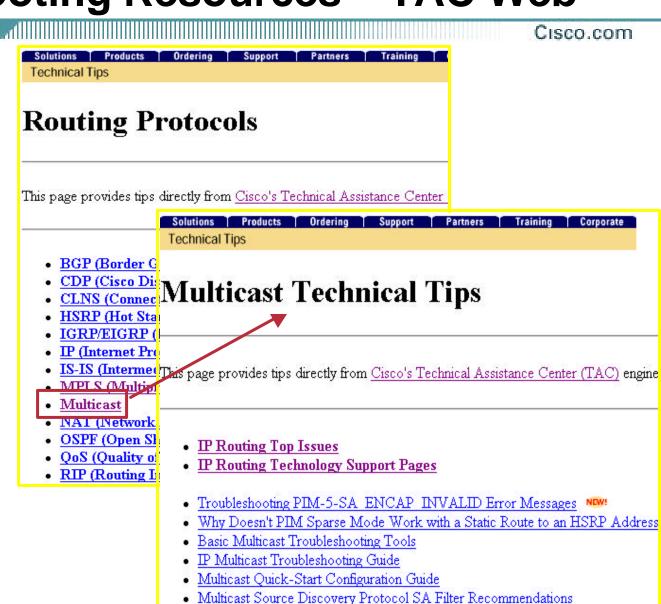
www.cisco.com/tac



Technical Tips by TAC Engineers

- Troubleshooting guides
- Troubleshooting tools
- Configuration guides

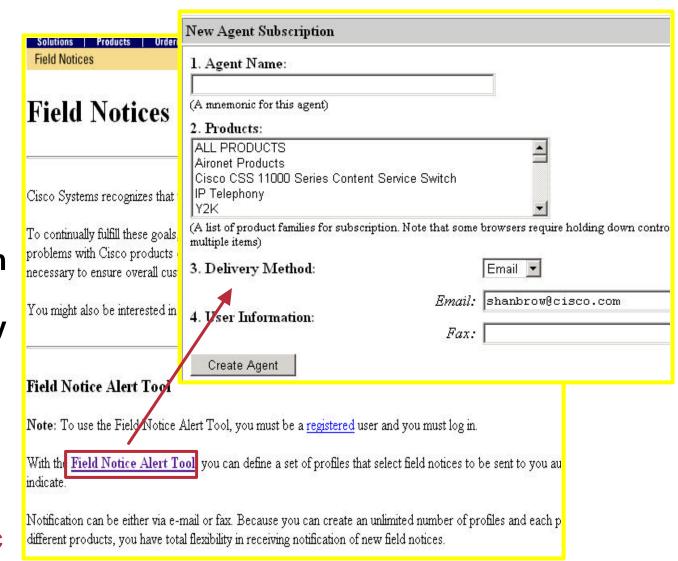
...and more



www.cisco.com/tac

Cisco.com

- Notification of critical problems with Cisco products or technologies.
- Includes problem descriptions, safety or security issues, workarounds, and corrective actions



www.cisco.com/tac

More Information

Cisco.com

- White Papers
- Web and Mailers
- Cisco Press





http://www.cisco.com/go/ipmulticast

Questions:

cs-ipmulticast@cisco.com

Customer Support Mailing List:

tac@cisco.com



RTFB = "Read the Fine Book"

